

## Cracker of the month

Who was the most successful group in December 1987? Still the Beasties? Or again Hotline or Triad? Or how or what?

- |     |                    |     |
|-----|--------------------|-----|
| 1.  | TRIAD              | (4) |
| 2.  | BEASTIE BOYS       | (1) |
| 3.  | UKARI              | (1) |
| 4.  | FAIRLIGHT          | (1) |
| 5.  | T.W.G.             | (1) |
| 6.  | HOTLINE            | (1) |
| 7.  | F.C.F.             | (1) |
| 8.  | A.C.E.             | (1) |
| 9.  | FUSION             | (1) |
| 10. | THE DEADLY FRIENDS | (1) |
- Status: business as usual...

## DEMO CHARTS!

There were only demos this month which really were exciting and could be differentiate to the others. We aren't looking for the best programmed demo with lots of raster times, but to the best ideas, and here is the best Demo of December 1987:

1. TRIANGLE - "DEMO OF THE YEAR" featuring demos from groups like TRIAD, FLT, DENION, BEASTIE B., TFD, 2000 A.D. and so on
2. CFR and their "CHRISTMAS DISK" which they released at the Venlo Party with a big success, maybe they'll make a follow up to this at Eastern.

## SOFTWARE-STARS

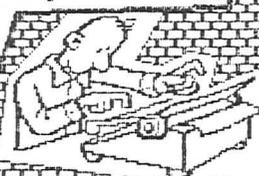
- |     |                        |      |
|-----|------------------------|------|
| 1.  | COMBAT SCHOOL          | (1)  |
| 2.  | FLYING SHARK           | (1)  |
| 3.  | SKATE OR DIE           | (2)  |
| 4.  | CHAMONIX CHALLENGE     | (1)  |
| 5.  | BANGROK KNIGHTS        | (1)  |
| 6.  | INTERNATIONAL KARATE + | (3)  |
| 7.  | SIDEWALK               | (1)  |
| 8.  | RAMPAGE                | (1)  |
| 9.  | HUNTER'S MOON          | (1)  |
| 10. | MAD BALLS              | (1)  |
| 11. | OUTRUN                 | (1)  |
| 12. | GARFIELD               | (1)  |
| 13. | DEFLEKTOR              | (1)  |
| 14. | COSMIC CAUSEWAY        | (1)  |
| 15. | R.I.S.K.               | (1)  |
| 16. | QUEDEK                 | (1)  |
| 17. | WWF WRESTLING          | (1)  |
| 18. | STRIKE FLEET           | (1)  |
| 19. | NEBULUS                | (4)  |
| 20. | AIRBORNE RANGER        | (2)  |
| 21. | ROLLERBOARD            | (1)  |
| 22. | GAUNTLET 2             | (1)  |
| 23. | FIRETRAP               | (1)  |
| 24. | MASK 2                 | (1)  |
| 25. | PIRATES!               | (23) |
| 26. | SKYFOX 2               | (1)  |
| 27. | KNIGHTMARE             | (1)  |
| 28. | TEST DRIVE             | (1)  |
| 29. | DISCOVERY              | (1)  |
| 30. | WESTERN GAMES          | (11) |

Ein "Dankeschön" fürs Bewerten geht an:

BEASTIE BOYS (CF), HOTLINE (SLH), RADWAR ENTERPRISES (MWS), CFR (MAD ALL), TRIAD (MR.PINGE), D.C.U. (JAYCE), THE FALCONS, SAP (ACU), FANATIC DUO

## + J A P R E S S U M +

> ILLEGAL tm 1988  
3. Jahrgang  
Nr. 24  
(c) 1988 by Jeff Smart  
> AUFLAGE/CIRCULATION :  
ca. 750 Kopien / Copies  
> unverbindl.  
Preis :  
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> Erscheinungsdatum / date  
of release :  
3. Jan. 88!



> CHEFREDAKTEUR / EDITOR :  
JEFF SMART  
> REDAKTION / "ILLEGAL"-TEAM :  
MAD ALL - COMMANDOFROONTIER  
EKA - RADWAR/LIGHT CIRCLE  
SWYX - TRIANGLE 3532  
MR. PINGE - TRIAD  
> RED. MITARBEIT / SUB-EDITORS :  
Germany : RADWAR  
Belgium : CFR  
Denmark : TRIANGLE  
Sweden : TRIAD  
Holland : HOTLINE  
France : DCU  
U.S.A. : THE AWESOME GUYS  
Canada : CO3

Hi, folks!

We'll released the 25th "ILLEGAL" at the 8th of February 1988. We wish a successful climbing in all ranking-lists for 88! On the bottom of that page you'll find the addresses of the "ILLEGAL"-TEAM. So if you have any questions concerning any subject - trust us! Try to make out a trip to Bonn on the 5th of March 1988 to enter the second FCS Copyparty and we'll see us there. Wishing you the best!



SWYX / TRIANGLE  
P.O. BOX 115  
8382 HINNERUP  
DENMARK

MAD ALL / CFR  
P.O. BOX 406  
8400 OOSTENDE  
BELGIUM

EKA / RADWAR  
PLK 040501 C  
5133 HEINBERG  
WEST GERMANY

JEFF SMART  
PLK 123144 D  
4250 EOTROP  
WEST GERMANY

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SUBSCRIBEMENTS



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4630 BOCHUM 6  
WEST GERMANY

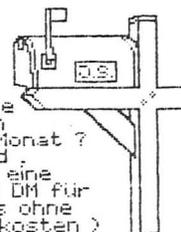
Everything You Do Is...

# ILLEGAL!

We wish all our friends a successful 1988!!!  
and many new and good games.

THE "ILLEGAL" TEAM...

### Bestellungen der "ILLEGAL"



Möchtest Du nicht auch Deine eigene, persönliche "ILLEGAL" in Deinen Händen halten, möglichst jeden Monat? Kein Problem, mein Freund. Schicke einfach 2 DM für eine einzelne Ausgabe oder 20 DM für das ganze Jahr (und das ohne Rückumschlag oder Postkosten) an:

YANKEE / "ILLEGAL"-SUBSCRIBEMENTS  
PLK 012314 B  
4630 BOCHUM 6  
WEST GERMANY  
Und ZACK! wird jeden Monat Deine "ILLEGAL" bei Dir landen...

### + FANTASY GAVE UP +

Yep, only one week after their party, FANTASY, with FANTASY CRACKING (?) SERVICE under his command sold his computer and gave up his cracking career.

Statt jeder besonderen Anzeige

Ihr seid jetzt traurig, aber ich werde euch wiederschen. Dann wird euer Herz sich freuen und eure Freude wird euch niemand nehmen. Johannes 16.22

## Fantasy

+ 8.12.1987

Nach einem arbeitsreichen Leben nahm Gott unseren geliebten Fantasy und Cracker nach länger schwerer Krankheit wieder froh zu sich in die Ewigkeit.

Wir nehmen Abschied in Liebe und Dankbarkeit.

DE "ILLEGAL" REDAKTION.

5300 Bonn, PLK 125115C



Das Seidenband findet am Samstag, dem 5. März 1988 in Bonn statt. Von Trauerbekundungen am Grabe bitten wir Abstand zu nehmen. Regnet ihn mit seinem Mediziner! Die Experten...

# RADWAR PARTY '88

WIR WOLLEN MEHR ALS NUR KOPIERE  
"GIB DER LEEER KEINE CHANCE"  
DIESE PARTY FINDET NICHT IM KELLE  
ODER UNTER DEM DACH ODER GAR  
IM BETT STATT!  
ACH WAS!  
NEIN! SIE FINDET IN EINER GELLEN  
DISCO MIT BIER, FRAUEN UND EINER  
RIESIGEN LASER- UND MODENSCHAU  
STATT.

NO GENAU?  
DISCO "LA QUINTA"  
UND WANN?  
AM 3. JANUAR 1988!  
UND UM WIEVIEL UHR?  
UM 15.41 UHR:  
PROGRAMMINFORMATION  
AUSTAUSCH  
UM 18.41 UHR:  
DIE PARTY GEHT LOS  
UND WIESO UND  
WESHABE?  
ACH FRAG DOCH  
NICHT SO EIN ROTZ  
WENN DU NICHT  
DABEI BIST, BIST  
DU SELBER SCHULD



### CHANGES FOR 1988!

As you can see, and many of you will appreciate it, we decided to put more English into your "ILLEGAL", just because we are not longer national, but international and lots of our friends wrote: "... Thank for th illegal, it was cool (eventhough we can't read German)." and we notice that we had to change something quickly. So the "ILLEGAL" is more English than German. We hope you like it, if not or if you have any comment only let us know. Yours, The "ILLEGAL" - TEAM.

## Und wieder Futter für den Papierkorb!

Man kennt das doch, da hast Du Dich endlich hochgearbeitet in Sachen 'Neue Software' und dann bekommst Du Post von irgendwelchen Leuten, die Dir ihre ganzen neuen hochaktuellen Spiele anpreisen für den Wahnsinnsuperbilligpreis von nur noch 4 DM pro Disk. Du bestellst und erlebst den Rainfall Deines Lebens (wenn Du Deine Disks überhaupt zurückbekommst). Unten ist ein totales Negativbeispiel eines solchen Briefes zu sehen. Schaut Euch mal genau an. Zuerst 1000 Schreib- und grammatikalische Fehler; dann die Spiele, die aufgeführt sind: PAC-LAND ist noch gar nicht raus; A-UT-RUN, da kann ich nur sagen: AUA! Wenn einer schon OUTRUN mit "A" schreibt, kann wird er das Spiel mit 100% Gewissheit auch nicht haben. GAUNTLET 2 kann er zu diesem Zeitpunkt (den Brief bekamen SEVEN UP am 18.12.87) auch noch nicht gehabt haben und der Rest ist alt von denen er bestimmt auch nicht alle hat. Ich tippe auf einen 10-jährigen Idioten, der sich für ziemlich gut halt. Arsch, lass Dir sagen: GEH KACKEN! Also vorsicht! Wer hat diesen Brief verfasst? Es war:

*Software Club  
Postlagernd  
2869 Nordholz*

## Gallo Computer freest!

*Ich habe gehört, das du gute 64'software suchst!  
Nun ich habe sie! ganz meo, ganz aktuell, ganz billig  
direkt aus Amerika und noch ein paar gute Quellen.*

*Ich habe keine Liste beigefügt weil, der Brief zu dick wäre  
Ein Liste habe ich in Form eines „Prog“ auf Disk (Ich habe nur  
Disk) Dieses Prog ist auf der ersten Disk, die ich dir zu schicken mit da-  
rauf. Unten sind meine aktuellsten Games aufgeführt*

*Und nun zu dem Preisen.*

*Nur 4,- DM für 1 Komplette Disk. (zwei seiten)*

*Bestellung ab 20,- DM, Nur Vorkasse oder Per Nachnahme.*

*„ ab 30,- DM keine PortoKosten mehr.*

PAC-Land	California Games	Wizard
Aut-Run	Road Runner	Barbarian
Gauntlet II	Trivial Pursuit	The Last Ninja
Test Drive	Paper Boy	Ghost 'N Goblins
Konrad's Champ	Wonder Boy	West Bank
		Levee + sm cut

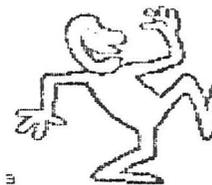
*Skull or Die  
Pirates  
Defender of the  
Crown  
Top Gun  
Bomb Jack I & II  
Leviathan  
Enduro Race*

## BUY OR DIE ????????????

Many guys are wondering about those arselicking wankers who wrote to you and order you to buy software for silly high prices, aren't you? And many guys are wondering about this EAGLESOFT in the NETHERLANDS, who have advertisements in famous computer-magazines, even in Germany. They promise you the newest American stuff for only 8 German marks per disks, that's about less than 4 Am. dollars. But do we really need stuff from E.S.I.? Don't we get everything faster through the modem? I bet we're all faster than those guys. What have MITCH done to let those lammers join his group? Here's the address of them which can be found in almost every computer magazine: EAGLESOFT INC., P.O. BOX 659, 6130 AR SITTARD, HOLLAND. Perhaps MITCH doesn't know about that, so please tell him that when you meet him, O.K.? When you look down, you find a German letter from idiots, called "SOFTWARE CLUB" who wrote to SEVEN UP in order to sell games to 4 German marks per game, but when you study the games on their list, you can only laugh ("A-UT-RUN"). You laugh louder when you hear that this list represents their up-to-date games from the 16th of December '88. You fall down because of too much laughing when you recognize up to 15 mistakes in writing. I bet this is a 12 year old boy, who thinks he's the boss and can sell his "great" games to become a rich sucker. So let these guys burn in hell, eh? JS

## MAD ALL'S MAILBOX

+++++



- What a lucky guy, SNYX of TRIANGLE is, he's just got a FREE American modem from a yank. The only thing he has to do is to upload now and then. Some guys have all the luck.
- CCS who seem to get in a heavier war with TFD as each day passes have changed their name into FUSION.
- Well, well, well, what a visit to the PCW show can amount to is amazing, MAD 89, composer of suburbia among other jewels has landed himself a job with a softwarefirm, coz he took his music and blasted it at everyone.
- There seems to be a real black market these days in our scene, exclusive utility programmes that are for private use only seem to be available with certain people who will remain nameless. Hot items seem to be "Rockmonitor 5" by USA-TEAM and "TMC's music editor" available against the wishes of the authors.
- Does IKARI live in a softwareshop? One could get the impression allright, the last month they have been releasing 10 games a week, must be nice living in England.
- Jeff Smart is seriously thinking about putting a lot more English pages into the "ILLEGAL", sounds reasonable, after all Germans can read English, but most pirates can't read Goethe's language, so get your claims to put more English in and write it to Jeff.
- IKARI'S visit to the continent was a great success, when they arrived at Venlo they almost got mugged by everyone who wanted to meet 'em, some guys even asked them to sign their sportbags. And they enjoyed Venlo so much that they promised me to come every two months and Pal, who was missed by some, wants to join them (NIK & JUST ICE) next time.
- RADWAR'S party seems to come along pretty well, lots of guys are said to come, but the big question will be if pirates can dance. read the next "ILLEGAL" for a full report.
- With the arrival of "ARKANOID" on the Amiga the wait for arcade conversations seems to be coming to an end, coinciding with the launch of the Amiga 1000, back in the stoneages, there were some arcade conversations released, but then there was a 8 month wait for another decent conversation, let's hope we don't have to wait another 8 months for something else.
- After people told that our X-MASS DISK was quite great success, we will eventually bring out an EASTERN DISK, too.

Well, this is the end of yet another mailbox, let the gossip come, just write in and let us know, we do not care who you are, if your gossip is good and trustworthy, I will print it and give you a special mention. Watch this space, yours sincerely

MAD ALL FR



and now . . .  
the weather  
broadcast

Leds and Gents, you have to expect in the following heavy down falling of Isepic because temperatures will fall below the Freeze-Frame-Point. Mainly in the parpage one has to expect slight falling of parobytes, so better buy a speeding system. In the ranking list Munich is leading with 9 cracks without module, followed from Cologne with 5 cracks. And now the traffic outlooks: Be very careful! On Track 18 a 3rd Read Error comes upon you on the 9th of January: 30 kilometres traffic jam near Heinsberg because of a party. And now we continue our night sessions with music from

MWS / CRM CREW /

## JEFF SMART LEFT TF

O.K., if you heard it or not, I'll tell you again that I left THE FABRICH DUC because in my opinion everything depended only on me and then came the school (the following year is very important for me), so I quit TFD and I'll quit even swapping with most of my friends. But my friends will get a personal letter, as they used to get such letters from me. But before you start asking: what about "ILLEG" Jeff? I tell you that I keep going or producing it of course. Well, I'm thinking about joining a real famous group, but I'm not sure, because the problem that I can't live without getting brandnew stuff, but I'll tell you the final development of me in the next issue, that's promised (and you know I keep all my promises - almost O.K., other things now: Heard about that weekend when Brian & TFD and me stayed at Raduar's place together with Mr.Zenopage, when we went to the disco "La Quinta", where the RWE-Party takes place and Brian's eclipse? (hehe) The thing was that Brian drank too much beer (in fact it wasn't so much, but he can't bear a lot) and you imagine what we had with Brian who vomits in MWS' house. But you'll read about that in English in the next issue, cause I really decided to put the "ILLEGAL" totally into English, but I'm sure whether this works, but you'll see it any way. Well, I'm waiting for some comments about my English (that's the main problem for keeping the whole magazin into English), cause I think it has to be improved, eh? But please write how you like you "ILLEGAL" the more in English like all pirates do or in German like Germans do? Of course it's better to write it in English, 'coz more guys understand English than German, don't they? But the next "ILLEGAL" comes as surely as "IMPOSSIBLE MISSION 2" from EPYX. Now we are expecting cold winter months with not much games and many bored. See you at all big parties, yours JS

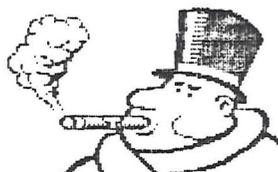
## Von wem stammt eigentlich der Cracker ab?



Essenschaftler rätseln, wo eigentlich die gesamte Crackerzene entstand. Hier die Geschichte ihrer Entstehung: Es war (natürlich) in Deutschland, Anfang 1984 als sich zwei Jungs, die derselben Schulklasse waren, beide einen Commodore 64 zulezten, lässt sie ins MARKUS und HENNING nennen. So hat es sich, dass Henning dem Markus eine Kassette mit Spielen für den Sondervorzugspreis von 100 DM verkaufte. Sommer '84 zog Markus dann nach Heinsberg und traf dort auch noch mehr gleichgesinnte, die sich BERND, THEO und ARND nennen. Arnd leit Markus übrigens für einen Kunden, als dieser bei Arnd vor der Tür stand. Von Arnd bekam Markus seinen ersten Monitor HESMON auf Tape. Endlich bekam Markus September '84 eine Floppy zum Geburtstag zu der Zeit von IMPOSSIBLE MISSION. Markus zog es Henning auf Tape ab und Henning verblüffte Markus mit INTERRUPT - Programmierungen. Im Sommer 1985 ging eigentlich alles erst richtig los, als Markus G.L.U.C.E knackte und in Holland zwei Leute kennenlernte, Peter und Marcel. Man hatte mittlerweile Kontakte zu SECTION 8, CRACKMAN, TEC, INDY, YEDI, YAK SOCIETY... Henning und Markus knackten gemeinsam "HYPERSPORTS" unter dem Namen FLASH CRACKING GROUP. Schon damals wartete man auf "SKREETHANK" von Ocean. FCG bestand aus Arnd, Bernd, Theo, Markus, Henning, Peter, Marcel, Mr.X, TMC, Jario und Irata, jedoch bekamen sie Crach und lösten sich auf, als zwei neuen ISEPIC Programme mit einem FCG-Intro versahen. Markus gründete RADWAR mit Arnd, Bernd und Theo. Peter und Marcel machten FAC (der Name FEDERATION AGAINST COPYRIGHT stammte von Markus) zusammen mit Helmut und Frank. Henning machte alleine weiter als FLASH zusammen mit Leuten wie DUKE, PBA und IRATA. Im November 1986 knackten Markus und Henning "CATTLE" von Tony Crouser zusammen am Telefon und gründeten bei dieser Gelegenheit THE LIGHT CIRCLE, der bis heute 1 1/4 Jahre auf C 64 und AMIGA besteht. Markus, damals Spieltester bei der RUN schickte dem Henning das Original von "BAZOOKA BILL" und flog deswegen bei der RUN, die ihren Sitz in München hat, raus. Anfang 1987 zogen sich langsam viele zurück, frustriert durch viele Penner, die sich MODULEN wie ISEPIC oder FREEZE FRAME bedienten und damit auch noch bekannt wurden. Vieles hat sich von damals bis heute 1988, geändert. Die Aktualität, die Gruppen, einfach alles. Aber kann jemand sagen, was gewesen wäre, wenn sich damals zwei Jungs nicht einen 64er zugelegt hätten? Wahrscheinlich wäre dann alles anders bekommen, als heute. Auf jeden Fall waren das die richtigen Anfänge der Crackergeschichte, in denen wir alle unsere Wurzeln haben. AMEN!

Written by MMS-RADWAR + JEFF SMART

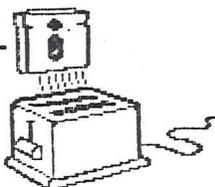
## DAS WAR DIE F.C.S. PARTY



Am 5.12.1987 Circa 200 Leute waren schon da, als ein Gerücht im Umlauf war, dass die BEASTIE BOYS irgendwo unten im Keller saßen und "OUTRUN" knackten. Tja, zu diesem Zeitpunkt waren BRIAN und ich JEFF SMART schon längst mit MMS / RADWAR und ACCEPT und CAPTAIN FUTURE von den BEASTIE BOYS aus München und schauten zu wie die "OUTRUN" knackten. Oben wollten natürlich alle einmal runter in den Keller, um BEASTIE BOYS zu sehen. Zum Glück war "OUTRUN" gerade fertig geknackt, als alle den Keller stürmten. BEASTIE BOYS konnten gerade noch ihre anderen zwei Originale in Sicherheit bringen ("DRILLER", "KNIGHTMARE"), denn es war unmöglich die Spiele zu knacken, wenn 50 Leute hinter einem stehen und nur darauf warten, dass das Spiel geknackt wird. Später, als es im Keller leerer wurde und 88 schon abgereist waren, unterhielten wir uns ganz gemütlich mit DETONATOR, FCS, THE WANDERER GROUP und ab und zu NEW EDITION, A.C.E., THE SHARKS... bei einer Flasche Bier. Das war richtig gemütlich unten im Keller, und das beste war, das kein anderer mehr rein gelassen wurde. Oben trieben sich mittlerweile 350 Leute rum, zwei besoffen sich (MAJOR ROM und MR. TEST von POWERSTATION) wie die Wilden, und viele Penner standen oder saßen dämlich rum und kopierten sich die neuen Sachen wie die Bescheuerten. "OUTRUN" war innerhalb von 10 Minuten bei allen 350 Leuten rum. Wer war sonst noch da? KGB, WOD, OSI (kein Kommentar), HCA (das Gesicht von Fantastic Falcon versaut mir jede Party)... Am Eingang machten FCS noch ein gutes Geschäft mit Verkauf von Bier, Cola, sogar Pommes, wirklich, die Party war sehr lebenswert organisiert, vor allem der Keller war geil. Leider war aus dem Ausland kaum welche da, ausser LAST SCIENCE. Ich unterhielt mich noch über eine Stunde mit ACU von SOLDIERS AGAINST PROTECTION draussen vor der Tür und natürlich mit BEASTIE BOYS, die aber sehr früh wieder fuhren. Um 20.00 Uhr wurde es immer leerer und leerer, und um 22.00 Uhr kehrten wir schliesslich auch nach Hause zurück. Ich erfuhr am anderen Tage, dass 1. die Besoffenen von POWERSTATION und MAJOR ROM noch gekotzt haben sollen und 2. FCS noch Ärger mit dem Hausmeister gekriegt haben, weil 16 BIT INDUSTRIES und FREAK FACTORY Zigarettenkippen auf dem Teppich ausgedrückt hatten. Also die beiden Gruppen nie wieder zu einer Fete einladen! Klar? Man kann nun ein vorsichtiges Fazit wagen: Wären 88 nicht dagewesen und hätten "OUTRUN" geknackt, dann wäre kein richtig neues Spiel dagewesen. Die vielen Loser störten wenig, da es ja den Keller gab. Die Fete war alles drum und dran SUPER und ich freue mich schon auf die Fortsetzung am 5. März 88!

JS

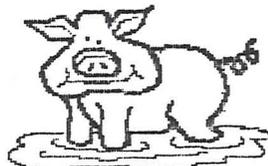
## DIGITAL NEWS



AM 3. JANUAR 1988 ist es soweit. Die erste DIGITAL NEWS wird auf der RADWAR PARTY zu kaufen sein! DIGITAL NEWS, das ist die erste gute Zeitung auf Diskette, die voll in MC programmiert ist, bei der alles dabei ist, über Spieltests bis hin zu Previews oder Berichte aus der Szene... Weltneue Programmierertechniken, wirklich nützliche Anwenderprogramme bei denen man keine Tränen in die Augen bekommt vom tagelangen Abtippen, Graphik-Demos, Programmierkurse etc. Und das alles von professionellen Programmierern zum Einstiegspreis von nur 5 DM! (+ DISKETTE) Wen das nicht alles überzeugt hat, der kann sich mit der Joystick-schnur am nächsten Baum aufhängen oder einfach einen 5 DM Schein an DIGITAL MARKETING KREFELDERSTR. 15 5142 HUCKELHÖUEN für ein Probeexemplar schicken, aber vergisst nicht einen frankierten und adressierten Rückumschlag mit beizulegen + eine 5 1/4 Diskette.

MMS + JS

## Reinfall: MADONNA CRACKING GROUP PARTY.



An einem optimal gewählten Datum, am MONTAG (auf dem Montag), dem 28.12.1987 (nach Weihnachten) fand die MCG - Fete in Marl statt. Ausser AEK, die die Fete mit MCG organisierten waren nur noch 25 Penner da. Die Party sollte um 15.00 Uhr beginnen, AEK wollten die Computer schon um 13.00 Uhr aufbauen, was ja auch richtig gewesen wäre, aber MCG meinten: Es kommt schon keiner vor 15.00 Uhr... Leider waren aber alle schon um 14.30 Uhr da und mussten über eine Stunde warten bis alles fertig war. An neuen Sachen war überhaupt nichts da und an bekannten Leuten noch weniger. HCA, die Js auch auf jeder, sei sie noch so dumm, Party sind, waren da. Mit denen auch FANTASTIC FALCON, dessen Kurzel FF nicht FEUCHTER FURZ bedeutet (würde aber genau passen!). Ansonsten war nichts los. TFD sollten zusammen mit MCG die Party machen, aber wir lehnten (vor allem ich) dankend ab. Und was hätten wir da auch machen sollen, ausser an FEUCHTEM FURZ's Krautke ziehen? Blod rumsitzen und Daumchen drehen? Es wurde einfach alles falsch gemacht, was man falsch machen kann. E.T. AEK + J.S.

## INTERVIEW OF THE MONTH! THIS TIME: RADWAR / TLC



In the neverending series (not not "DALLAS") I interviewed this month MMS from RWE. Here are answers (not always serious) to my questions:

JS: Who does belong to RADWAR?  
MMS: We are: MMS (19 years), AUH (18), BKA (18), TC (18) und DEF (21)

JS: Who invented when the name?  
MMS: It was me and FLASH on the phone at the end of 1985

JS: What were your first products?  
MMS: We invented the BORDER SPRITES as the first together with FLASH in FCG and our 1st crack was "NEVERENDING STORY" (for RWE), we cracked more games for FCG.

JS: Which computers do you own?  
MMS: I personally only a 64, but the others have all an Amiga

JS: What happened to you in Munich?  
MMS: I want to send many greetings to the guys who spread the rumours that I was in the Dutch army or emigrated to the USA or had to pay 100.000 DM, I was sitting the whole time on my girlfriend. Thank to BKA and AUH for keeping this secret, and special thank to JAN / YETI and mother for the fine food and Jan's SISTER for the hot adventure evenings.

JS: What was the reason for starting again after that break?  
MMS: The rumours about me were totally going on my nerves, so I decided to keep on computing, the first game I cracked after that period was "Nosferatu" and AUH finished his INTERLACE.

JS: Do you have any war?  
MMS: No, we are a friendly group, but WILL FROM HOTLINE will get a special christmas present from RADWAR SURPRISES.

JS: What is your favourite music, game and movie?  
MMS: Music: Depeche Mode & New Order  
Game: Beachhead  
Movie: "Dirndljagd auf dem Hühnerhof"

JS: What do you all do in your freetime?  
MMS: TC cares about his girlfriend, his Amiga and his car, AUH cares about his school career, me, Amiga / 64 and his Taekwondo Club. DEF is working at the post office and he bought a colour-printer for his Amiga to print naked photos of his girlfriend. BKA is always worried about not formatting his "LODERUNNER"-Disk otherwise his father will be angry. If I'm not working on the 64 I am dancing a lot, I often crack jokes on the telephone, kill my little brother and shape my girlfriend.

JS: SEE YOU ON YOUR PARTY!

Next "ILLEGAL" we'll present you an interview with our crackers of the year: TRIAD (MR. PINGE & JANITOR)

# The VENLO-meeting on 19.12.87 THE BRIGHTEST HIGHLIGHTS FROM GOOD OLD 1987!

Hey! Those VENLO meetings became more and more famous. They became so famous that I was there for the first time and it wasn't the last time. I went together with almost the whole RADNAR-CREW, MR.ZEROPAGE and BRIAN to the school where the party started at 11 o'clock in the morning. The room was overcrowded, about 250 guys were counted and it was (if one looks at the names of the guys who showed up) one of the best parties ever held.

First of all BRIAN sat down to TMC from SCOOP and both programmed like hell. I talked a lot to my very good friend NAD ALL from the Belgian coast, who brought along with him, and that was the sensation for Venlo, two guys from IKARI, who travelled over from England just to come to Venlo. As you can imagine JUST ICE and NIK were asked from every Dutch lamer (and there were quite a lot) to swap with them ("SWAP WITH ME. I AM VERY GOOD WITH SOFTWARE"), but they stayed cool. Of course, I talked to SLEDGEHAMMER from HOTLINE, my old friend. A complete list (?) of SOFTTRUNKER GROUP, CFR, HOTLINE (of course), IKARI, RADNAR, FCS, TWG (RUB - the duck + SPC), even COCO from A.C.E., SCOOP, KGB, the real FAC and so on. I guess you already heard about that thing with D.S.I. and me (Jeff Smart). I knocked Marcel from D.S.I. (unfortunately René), this sucker, wasn't there? down with a hit on his nose so that he had to leave this room for a short time and to stop the bleeding of his nose.

MESSAGE TO RENE' FROM D.S.I.: IF WE MEET AGAIN, YOU'LL DIE! SO BE VERY VERY CAREFUL OF WHAT YOU SAY AND DO OR YOU WON'T BE ABLE TO SAY OR TO DO ANYTHING MORE, YOU UNDERSTAND? There was quite good stuff for the Amiga, too. BILL from HOTLINE, was sitting on "BACKLASH" like chief sitting bull himself and didn't want to give it out. Everyone was angry! Imagine of the speed: JANNITOR cracked "BANGKOK KNIGHT" on 17.12.87 and we had it two days later. An express sending from Sweden takes normally three or four days. The solution: FAC imported it through modem from the U.S.A. who got one day before from TRIAD through modem, that's what I call: technological development! At four o'clock the thing was over, much too soon, the party was much too short for a real party. Everyone was satisfied, the small Dutch kids, who had new stuff, the bigger kids, who met their idols and the biggest kids, who met their good friends from thousand conferences. MZP bought "FLYING SHARK" from IKARI to crack it alone at home, because there was too much trouble as we know that from crackers in BUNN (Guess who?) but there was no chance, try to crack, when 20 kids are standing around you and crying: "Do it, I want that game!" We're waiting for the next Venlo party!



Here are the results of 1987, congratulations to all winners:  
**BEST COIN-UP CONVERSATION OF THE YEAR:**  
 1. COMBAT SCHOOL / KONAMI  
 2. FLYING SHARK / FIREBIRD  
 3. SOLOMON'S KEY / THE EDGE  
**BEST MOVIE-COMPUTERGAME CONVERSATION:**  
 SUPER ALIENS / ACTIVISION  
**BEST GRAPHIC:**  
 1. DEFENDER OF THE CROWN / CINEMAWARE  
 2. WESTERN GAMES / MICROPARTNER  
 3. TEST DRIVE / ACCOLADE  
**MOST DISAPPOINTING GAME:**  
 1. 720 DEGREES / US GOLD  
 2. TOP GUN / OCEAN  
 3. GALACTIC GAMES / ACTIVISION

**BEST SIMULATION:**  
 1. PIRATES / MICROPOSE  
 2. GUNSHIP / MICROPOSE  
 3. TEST DRIVE / ACCOLADE  
**BEST SPORTING SIMULATION:**  
 1. CALIFORNIA GAMES / EPYX  
 2. SKATE OR DIE / ELECTRONIC ARTS  
 3. STREETSPORTS BASKETBALL / EPYX  
**BEST SHOOT THEM UP GAME:**  
 1. DELTA / THALAMUS  
 2. LEVIATHAN / ENGLISH SOFTWARE  
 3. FLYING SHARK / FIREBIRD  
**BEST FIGHTING SIMULATION:**  
 1. THE LAST NINJA / SYSTEM 3  
 2. INTERNATIONAL KARATE + / SYSTEM 3

**SURPRISE:**  
 1. SKATE OR DIE / ELECTRONIC ARTS  
 2. DEFENDER OF THE CROWN / CINEMAWARE  
 3. CHAMONIX CHALLENGE / INFOGRAMMES  
**BEST GRAPHIC ADVENTURE:**  
 GUILD OF THIEVES / MAGNETIC SCROLLS  
**BEST IDEA (NEW CONCEPTS):**  
 1. QUEDEX / THALAMUS  
 2. ACCOLADE COMICS / ACCOLADE  
 3. MANIAC MANSION / LUCASFILMS  
 and now THE COMPANIES:  
 the number in brackets shows you the rank of the company in 1986:

THE COMPANY RANKINGS 1987 (C64)

1.	EPYX	(1)
2.	OCEAN	(3)
3.	GREMLIN GRAPHICS	(4)
4.	THALAMUS	(10)
5.	SYSTEM 3	(9)
6.	ELITE	(1)
7.	CINEMAWARE	(7)
8.	MICROPOSE	(13)
9.	ACCOLADE	(15)
10.	QUIN	(1)
11.	ACCESS	(2)
12.	ACTIVISION	(12)
13.	THE EDGE	(1)
14.	CRL	(1)
15.	MARTECH	(1)
16.	ENGLISH SOFTWARE	(1)
17.	MAGNETIC SCROLLS	(1)
18.	MICROPARTNER	(1)
19.	CASCADE	(1)
20.	LUCASFILMS	(1)

**MOST FUCKING GAMES:**  
 for 1987 on the C 64 (of course)

1.	HEAD KARATE
2.	INTERGALACTIC CAGE MATCH
3.	ATHENA
4.	BLOCK'N BUBBLES
5.	JACKLE AND WIDE
6.	DERBY
7.	HEADCOACH
8.	REALM
9.	SPID
10.	DEATHRACE

# News from the inner section...

YOHO! That's my new part, it was former "NEUES MON DER FRONT" and now as you see above "NEWS FROM THE INNER SECTION" where I gathered all information about you, your friends, you foes and everything else. Let's begin:  
 \* RAI DEAL INC. is searching for NEW MEMBERS! All interested guys shall write immediately to: R O I "TEOX 93" 1940 BJORKELANGEN, NORWAY!  
 \* After FANTASY'S DEATH, MCS and his SORCERERS went back to FCS. FANTASY gave TSM all his modules to continue freezing. The main reason for giving away his computer equipment was his girlfriend GABI. And how do the women thank you, when you show them that you prefer them in front of a computer? They run away with another boy like GABI did. Poor Daniel!  
 \* MESSAGE TO TSM + MCS / FANTASY: I think Daniel will wonder about his telephone bill when he gets it.  
 \* IKARI IS ONLY ABLE TO FREEZE? All programmes were frozen with FREEZE MACHINE! That's bad, guys! Now one understands that IKARI wasn't able to release a multi-load game yet. More facts about that in the forthcoming "ILLEGAL" No. 25.  
 \* By the way, FCS is planning their next copyparty on the 5th of March 1988. Will that party be another success? Let's wait and see.  
 \* LUKULLUS (EX-FCS) joined THE MARILLON GROUP. He's another heavy damage to the sinking FCS-SHIP.  
 \* Yep, and NEW IMPORTS join probably FCS or they start a new group together with THE DARKNESS.  
 \* THE DEADLY FRIENDS / NORWAY now consists of: LAFFEN, GEIR both EX-RAW DEAL and HUMAN (EX-CFR). They fight a war against Cocol's A.C.E., especially against the EX-GUARDIANS INC., now FIRKIN.  
 \* MR.ZEROPAGE, DETONATOR and RUB / TWG are going to fly to the U.S.A. in their summer-holidays - just for fun. Maybe they visit MARCELL (real FAC) and AUE (TRIADN?)!? I can only scream: Wait! Take me with you!  
 \* JEFF SMART left THE FANATIC DUO and will probably quit swapping, but not without joining another real famous group.  
 \* DAVE from THE WARRIORS, who are a member of SRC, quit his career on the 64 to enter the world on the ATARI ST.  
 \* AMIGO from THE CONNECTION (AMIGA) lost. The police wished him a happy new year in the software prison.  
 \* SCOOTER who was formerly (in the stone age) a TFD member isn't that any more. He was thrown out, 'cause of his rinkleface and his stupidity. He changed his name into HARDCORE and this says all.

CONFERENCE OF THE MONTH every month I'll try to publish a funny excerpt out of a conference. This time: TAG (Dave + Chris) + J.S.

DAVE: What's up, Jeff?  
 JEFF: My dick.  
 DAVE: Then not much is up.  
 JEFF: Hey, you haven't met my dick yet.  
 DAVE: Send me a photo.  
 JEFF: A photo is too small for my dick.

**RUMOURS OF THE MONTH**  
 can be true or can be false, eh?  
 Word spread that JEFF SMART was caught by the police, but he's still acting as before.  
 Word spread that the same guy gave up swapping, because he fears a war with D.S.I. THAT'S WRONG!  
 Word spread that HANSEATIC CRACKING ASSOCIATION made a demo different to all their others before. Before they made demos with a simple Koala-picture, a simple Soundmonitor-sound and a simple scroll text on the top of the screen. Now they changed their demos totally: they consist now of a simple Koala-picture, a simple Soundmonitor-sound a simple scroll text on the BOTTOM of the screen. THAT'S TRUE.  
 Word spread all those guys, who didn't show up at TRIAD & FARLIGHTS COPYPARTY have died a horrible death in India. THAT'S WRONG, ISN'T IT?  
 Word spread that RADNAR employs some doctors to keep all the drunken guys at their party on the 9th of January alive. THAT'S TRUE. EH?  
 Word spread that NEW EDITION was angry 'cause they believe in being number one in Germany. THAT'S TRUE.  
 Word spread that US GOLD released OUTRUN 2 already. THAT'S ABSOLUTE FUCKING RUBBISH, YOU LAMER.  
 Word spread that the post invented a new sticker for all Mega-Hyper-Super-Special-Extrast-Bendix (look below). THAT'S RUBBISH, TOO, because this sticker was invented by MR.PINGE from TRIAD to persuade the lammers at the post office to send his letter faster and it has worked! With all the best wishes

Jeff Smart

VERY IMPORTANT

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EXPRESS!!

It must be delivered quick like hell. Please do this as quick as possible

THANX!!!



## BEING BLACKLISTED



Most of you know about conferences and the joy late night phoning brings, not only can you talk to Americans who have never anything to say, but you can also talk to your swappfriends in Europe for hours without ever having to pay a funkilling phonebill. Some groups even arrange exclusive conferences with only their members on it, a sort of a general meeting to discuss future plans. But now the sad part! The American telephone company who runs the conference system is called "Alliance" not to be confused with the American pirate group, and of course Alliance knows that American hackers are calling for free, or freaking, as it's called. For months they have tried to stop the hackers, but no success! So now these so called "telephone executives" have decided to handle it differently, instead of stopping the callers they are stopping the Europeans of being called. They let their computers check which lines in Europe are called more than normal and these numbers get a security check on them, they get blacklisted as they enjoy conferences anymore, but also for the people that are on the conferences when it crashes 'coz then the conference has to be put up again. They've only been using this method for a short time, but already the guys that get called a lot got blacklisted, among these are HUMAN of TDF, MAD ALL of CFR, ROCKY + DSH of FAC, BRIAN of TFD. But all is not lost, people that are blacklisted still can get added to the conference if the operator is using 3-way, and the rumour has spread that the blacklisting is only temporary, DSH and MAD ALL are on conferences again so let's just hope that if they blacklist you that it's only for a short time, because these cold winter nights are lonely without a regular confie.

written by MAD ALL of CFR

## COMPETITION 1987

Are you frustrated about the "ILLEGAL" - rankings from 1987, then watch out for the SIGMA CREW'S demo to take part in their competition for 1987, where everyone can win prizes, not only the winners, even those who take part in it! You have one vote per group and the last day you can vote is the 25th of February 1988. You can vote for:  
the best cracking group, the best demo creator, the most popular group, the most disliked group, the best group's history (write SIGMA about your group's history), the conference king, the best graphic artist, the best musician, the most successful newcomer in 1987 and last the best over all group! So WATCH FOR THE DEMO FROM SIGMA, NAMED SIMPLY "COMPETITION" AND GIVE YOUR VOTE! by SIGMA + JS

## Heading to Number 25!



Yep, it's true!  
The next "ILLEGAL" will be the 25th one that I release from its beginning in January 1986. Almost everything has changed. The 1st one had a circulation of 10 copies and now about 750 copies are spread (I'm sure there are more), but it was, if one compares the standard, nothing to today's "ILLEGAL" co-produced by RADNAR, COMMANDOFONTIER and TRIANGLE. Even the language has changed, you notice that? I'll try to put the next issue totally in English but think of all the Germans who can't speak English, that's a problem, cause most of the "ILLEGAL" is spread in Germany of course. I have to thank PHOTONY from COOL COMBO (in my town) for borrowing me his computer, because without his help you wouldn't hold this "ILLEGAL" in your hands. My computer fucked off last night when I was writing articles, that's a problem, but now an unsolvable for Jeff Smart, eh, O.K., almost unsolvable. I phoned MAD ALL for an hour from Photony's home (you'll wonder 'bout your telephone bill) and had a real cool talk, hadn't we, Allan? Special thank for this issue are going to: MR.PINGE from TRIAD and MAD ALL from CFR for sending their articles by express (you don't have to do that, but I thank you...), GENESIS\*PROJECTS for the frontpage-drawing (even though I get another one from TRIANGLE (thank), which was unfortunately too small...), my small printer for printing, my fingers for writing, the SIGMA CREW for phoning to give some news about their competition - just for fun from home without being in a conference or so (you must have a nice bill, Paul!), all the guys who supported me with news and rumours and good ideas, UELTINS PILS for their product, without it I wouldn't have been in the right mood to write (you know what I mean) and everyone else who feels responsible for the "ILLEGAL". Of course also to all spreaders of this mag, especially to MAD ALL and the new German one YANKEE. Hey, BKA from RADNAR, I'm still on your articles for this issue. I hope they come tomorrow, 'cause I'll can't wait any longer. By the way: ALL GUYS HAVE TO SEND THE ARTICLES FOR THE FORTHCOMING ISSUE UP TO THE 3RD OF FEBRUARY 1988. PLEASE DO THIS OR I CAN'T GUARANTEE FOR GETTING THEM IN TIME AND PRINTING THEM AND THAT'S VERY IMPORTANT, O.K.?  
Yep, at the end of this week, everyone's coming to the RADNAR PARTY, even FAIRLIGHT from SWEDEN and some guys from DENMARK, as I know TRITON TECHNOLOGY. We are all hoping for TRIAD to come, HOTLINE and all Dutch ones are there and of course the German elite, even the old stars like DYNAMIC DUO, FLASH and so on. But we'll know better in the next issue, when I tell you which group I joined (Got some hot offers). LATER ON JEFF SMART

## GAME REVIEWS PAGE!

We also offer the game reviews now in English, isn't that good? Let's begin: FLYING SHARK / FIREBIRD: it's one of best games released from Firebird for ages. A cool and great conversation from the Taito arcade version with big motivation. Watch out for a High Score from M2P. Score: 90 / 100  
CHAMONIX CHALLENGE / INFOGRAMS: Infograms, notorious for their shit adventures surprised everyone with that mountain climbing simulation which is really super, even the graphics. The programmes haven't forget any detail of a real cimber. Score: 92 / 100  
BANGKOK KNIGHTS / SYSTEM 3: the long wait wasn't quite worthwhile, 'cause the game offers nothing new to the players, except very large sprites, but always the same game like "IK +" and so on. The worst Robb Hubbard Sound for months. Disappointing Score: 83  
SIDEWALK / INFOGRAMS: Another big surprise from the French company, who begin to reach today's standard. It's a very funny game about a hidden motor bicycle. Score: 87  
RAMPAGE / ACTIVISION: well, it's not bad, it was converted quite good and one can accept it. Score: 85  
HUNTER'S MOON / THALAMUS: another game from Thalamus, which deals of course, about a spaceship in the space. Without docs. score: 81  
STRIKE FLEET / LUCASFILMS: the follow up of "PHI PEGASUS", the same game type, but the same good graphics and the same challenge without an instruction file. score: 88  
MAD BALLS / OCEAN: same game like BOUNDER. Jumping with a ball and kicking off other balls, but nevertheless I like it because of its funny sprite and a funny titlesound (FG). Score: 84  
OUTROW / US GOLD: frustrating graphics, but one was in fear of that. But it's faster than one thought it to be, only a frustrating: 75  
GARFIELD / THE EDGE: with very good animations and fine graphics, but with a lousy game you can score: 81  
DEFLEKTOR / GREMLIN GRAPHICS: A new game idea! That's always brilliant. It's quite difficult to destroy all balls with a laser, but it's quite good. Score: 83  
COSMIC CAUSEWAY / GREMLIN GRAPHICS: the follow up to "TRAILBLAZER", one likes it, one likes it not, it's now more a shoot-them-up than a move-and-jump. It lost of his playability because of only a one player option. It scored: 80  
WWF WRESTLING: nice idea: a wrestling with digitized graphics, but a very shitty joystick-movement. Score: 85  
ROLLERSBOARD / 1001: nice graphics, but it looks anyway similar to "KIKSTART" as you have you drive and jump on mountains etc. scoring: 76  
GAUNTLET 2 / US GOLD: if one only looks to the game you see no differences to "Gauntlet 1", don't you? Does US GOLD have a Gauntlet - Editor or what? This scores: 73  
SKYFOX 2 / EA: Another follow-up, this time you fly and shoot your enemies in the space, really fine graphics but too difficult. Score: 78  
KNIGHTMARE / ACTIVISION: well, another adventure with pure joystick movement, but its graphics are good. The game is hardly to solve, achievement score of 81.

DISCOVERY / CRL: nice shoot em up with many games within the game. Score: 79  
MASTERS OF THE UNIVERSE / GG: it looks like "Gauntlet" but with better graphics, but please not another HEMAH - GAME: 3 are enuff, so He-Man scored: 75  
INSIDE OUTING / THE EDGE: it looks like the old Spectrum-games like "The great escape", but it's the first in colours. This makes such games interesting: 79  
PSYCHO SOLDIER / OCEAN: the follow-up to sucking "Athens", but it doesn't look bad, much better than "Athens": 89  
BONE CRUNCHER: funny game, even though not the best graphic, scoring: 68  
RAINBOW DRAGON: old game idea new programmed, nothing special, only 61  
DRILLER / ACTIVISION: slow, "ELITE" like game with vectorgraphics. Score: 59  
DEJA VU: Adventure coming from the Amiga, on which it's better, here: 62  
ANDY CHFF: funny, even though the graphic is losing, but he drank 59 pts  
ALIEN: epl! Another Shoot-them-up on platforms, quite funny, scoring: 64  
OUT OF THIS WORLD: it's from Mastertronic, this means here: 43  
HUNT FOR THE RED OCTOBER: well, it's quite interesting, but it cannot beat "SILENT SERVICE" at all, so: 66 points  
SUPER G-MAN: O dear! Another old game idea, more a SIMPLE G-MAN: 39  
GALACTIC GAMES: What did ACTIVISION do. We expect now the worst for "SUPER HANG ON", GALACTIC GAMES is nothing. Shitty graphics, shitty joystick movements, but nice sprites: 18 pts.  
LAWN TENNIS / MASTERTRONIC: it's unplayable even though the graphic is done very well, game, get and 31.  
FRUIT MACHINE: what shall I write about this? It's looks badly, so I give: 20  
ASTERIX, BLUE BERRY and LUCKY LUKE: To the company: Please do not give out any other games like that! They are absolute fucking rubbish:  
ASTERIX: 12, BLUE BERRY: 7 and LUCKY LUKE: 3 points at all.  
DEAD OR ALIVE: it looks damned like "HIGH NOON" but it's too slowly: 23  
JACK THE RIPPER / CRL: What do you think about textadventure with an instructionsbook? Yes, the same as I do, with a nice titlepic it scored: 2  
EYE GAME: What shall I do with a bad English question and answer game? 10  
TRAPDOOR 2: I hope that PIRANHA does believe their greatest success and me another follow-up, it's SHIT: 4 points  
720 DEGREES: every word is too much for that shit: 1 lonely point!  
FORTRESS UNDERGROUND: it sucks: NIL  
all reviews done by Jeff Smart.

**WANTED!**

## SUB-EDITORS

If you think that in the "ILLEGAL" is something missing (and there's of course something to be found) then let us know at once or just if you want to write some articles then send (TODAY!) your articles on paper (in English language) to one of the "ILLEGAL"-TEAM, you can find our addresses at the bottom of the last page, so don't waste your time and give us your comment to the "ILLEGAL" that we are able to improve it and to make your wishes coming true. So we are waiting for your sending to arrive. "ILLEGAL"-TE



