

F4CG

PIRATES



WANTED
COF-KILLERS
DEVLET
BUCCANEER
BRADY
DEAD OR ALIVE

BRADY
ISSUE #8

I have to say ...

Yo Pirates Fans!

We are proud to present you the eight issue of our mag named Pirates... This issue was finished under time-pressure (like always!) so please excuse all the small (and big) errors, thanx!

As you might have already recognized, Section-A is removed as we made now an own mag out of it, *STOLEN DATA*. The chief-editor of the mag is Nosah. *Stolen Data* is spreaded on paper and disk, so it's the first time that a mag appears on paper and disk...! So be sure to get your issue !! We are trying to get out the next issue early as possible (just remember the last *Pirates* issue came out around October 1989!). So the next issue will perhaps be ready next month. So please all of you, send news, articles, interviews, votes, grafix, reports and all the other stuff now !!! Okay after this short introduction go on reading the latest *Pirates*...

signed The Pirates Crew

LEADER

IDEA : JEAN P.FROMENT (JUMPIE/F4CG) & SOLAR/F4CG
EDITOR: CHRISTIAN WILMANN'S (BAAL/F4CG)
ARTS : BRADY, AMOK, LONLY RIDER
LAYOUT: THORSTEN, OLI, BAAL

The Facts of Life



This is a story about four people named Everybody, Somebody, Anybody and Nobody. There was an important job to be done and Everybody was sure that Somebody would do it. Anybody could have done it, but Nobody did it. Somebody got angry about that, because it was Everybody's job. Everybody thought Anybody could do it, but Nobody realized that Everybody wouldn't do it. It ended up that Everybody blamed Somebody when Nobody did what Anybody could have done.

MONSTER Skater



THE NEWS ...

BAAL'S BOX

- Sonix/WWE (ex.G*P) was caught by the dutch post (stamp cheating) due to this he had to pay some money and the consequence is that some of his contacts will be dropped.
- Rythem joined WWE.
- Danko/HORIZON, one of sweden's best musicians, formed together with Karl XII/GROOVYBITS a new musiccompany.
- Rumours are saying that Stanz have been kicked out of DOMINATORS. But that's totally wrong! The guys who should have spread this lie around were Goblin/LIGHT & Razor/RDI.
- 711 is dead! Mr. Lee and Walter had no stomach for keeping the group alive, never again there will a group be alive with the name 711. With 711's dead the scene lost one of it's best cracker, that's for sure! The austrian members of 711 (Antitrack and Big Ben) reformed COSMOS! Nickg (711) formed the new group ZEROPAGE. The memberstatus looks like this: Nickg, Stanz (DOMINATORS) and one guy from 2000 AD. They still need some more members in Germany, Sweden and Denmark, so if you're interested in being a member of ZEROPAGE then send some of your work to: Alex.Mata, Bellmangsg.16, 75428 Uppsala, Sweden or call +46/18211685.
- Scrap left Context and joined GENESIS*PROJECT.
- Number #5 in Radwar's action series will take place in Spain. It will be co-organized by DIGITAL MARKETING and BLASTERS INC. The expenses for the journey to Spain and all the other things (DIGITAL MARKETING will perhaps hire a bus from Germany to Spain) should costs around 250 DM (130\$).
- HOAXERS started a new disk based magazine which is called *Homonews*.
- Dream and Unknown both ex.SHARE members joined the revived SHARKS.
- The demo-group SHADOWS is only legal now. They changed their name into PANORAMIC-DESIGNS. Up to this ZTH also joined PANORAMIC-DESIGNS now.
- Captain Crack former BABYGANG and COBRA member joined TRANSCOM now.
- After Tankard was kicked out of ILLUSION he joined NATO. Also TWP who was kicked out of ACTION joined NATO. It seems that NATO are mostly consisting of "Kicked-Out-Persons".
- Nam of NUCLEAR joined CONTEX.
- Geggi/MOTION joined CENSOR DESIGNS.
- The war between THE FORCE and TERA is over now.
- STAGE is a new importing group which consists of some former FALCON members. The member-status looks like this: Daniel, Michel and Roy.
- After Nemesis was kicked out of TALENT & IKARI, because of his non-working version of No Mercy, he joined COSMOS. Also Macumba (ex.711) joined COSMOS. It seems that COSMOS has a really great comeback now.
- Trap and Sonny left THE RULING COMPANY and joined SUCCESS.
- TFC will start a new address-mag called *Addresses*.
- PSYGON is back! Remember PSYGON? They joined MECHANIX once, but, after MECHANIX's death they splitted up. One part reformed PSYGON now, also Playboy (ex NEW ACES) joined them. They are four members now...
- Comic (ex 2000 AD) joined ILLUSION.
- The disc-mag FATAL NEWS from CENSOR DESIGNS will only be published on paper now.
- There's a rumour that Zany (ex.CONTEX) has joined BEYOND FORCE. That's not true as Zany is working alone now and he has also got an Amiga and is looking for Amiga-contacts.
- Two norwegian guys called Pi and Control have joined BEYOND FORCE.
- CBA left OASE and joined WORLD WIDE EXPRESSIVE.
- Call the MANOWAR C64 Voice Mailbox USA at: 716 - 987 - 5248.

- The most surprising group of the month is LEGEND.They released a lot of new games this month very early.It seems that they are very soon , where they left a long while ago...Belgiums #1!
- DOUGHNUT CRACKING SERVICE is in war with FANTASY.
- Bob (ex.TLI) joined the new german group PHOENIX.
- EXCALIBUR is a new importing group which consists out of...Cavalier,X-Factor,Rampar and Overmind (ex.NEC).
- Phone Anarch HQ at... 209-224-7213.
- Asterix and Mantronix are back in biz` now.
- Strider`s (FLT) little brother namely Aavon joined the legendary FAIR-LIGHT.
- Speedy and Rebel of F4CG are coding a game for the BYTES IN TROUBLE label.The game will be called Cybernetix.
- Copy-Party this summer in Jugoslavia organized by (guess who...) T-COM and a jug-group called VICTORY.
- Gotcha of CRAZY used to write on a corner at of his drawings:"Hobbit is out, Gotcha is in!".The answer of Hobbit is "Very funny! Wait`n`see later!".
- The Danish section belongs no longer to F4CG.
- The rumour that Macro Nit was kicked out of DOMINATORS is false.
- The Expose is a new, quite nice, paper-magazine from Finland.The 64-Part made by Zoolook of WWE.
- MANOWAR have new members...One guy named Yup (Holland) starts the PC-section for MANOWAR, on Amiga Leo is with them, and on 64 Scorpie,Ninja (both Belgians) and Comja (Switzerland) joined them.All three were ex ORION-members.For getting in touch with Yup and Leo (only 3.5") contact Yvo (address in the advertisement-corner of this issue!).
- HOTLINE seems to be not really active at the moment.
- Which American wants to be the personal hacker of MANOWAR, and get`s all the new MANOWAR releases uploaded?! Contact Yvo or TLB (call Yvo on:+31-5768-1462 or TLB on: +31-23-356688).
- ATC (USA) has got a new member named Nightwriter.
- After Nosah/DCS stopped all work on the 64 and moved to the Amiga, he started a new (Amiga-)magazine called Stolen Data, which will be made in cooperation with TRISTAR and ANARCHY.To order Stolen Data contact Baal (address is printed at editors-page in this mag!) or just write directly to Nosah.Up to the magazine you`ll get a disk, coz this mag is a combination of disk- and papermagazine...

THANK TO ALL MATEYS SUPPLYING ME THE NEWS... PHOENIX , AMOK , MANOWAR ,
DOM , ZEROPAGE , LOGIC , X-RAY , BEYOND FORCE , X-RAY AND SOME OTHERS..!

BBS-REVIEW WILD WARES BY EXODUS + ILLUSION

SPEAKING: Anthrax/PHOENIX

This is just a small review because of time-pressure.Next time I`ll review many other boards.But now let`s start with my first review... Wild Wares: Wild Wares is a very good board.It has about 140 (elite-)users.The only drawback is that it`s capacities are bounded on only two disk-drives for up-and download.But always the latest stuff is available, because the board is runned by two elite-groups which have many cool contacts.Up to this EXODUS is USA`s best importing group at the moment and ILLUSION is one of European`s best cracking-group.Also always good mail...
WILD WARES is one of the most popular USA boards , it`s worth to call...!
I would give this 10 points out of 10 !! The board-number is: 313-987-6637

THE INTERVIEW !

MINI INTERVIEW WITH TRACER/ONEWAY

PIRATES: *Why did Questor reformed ONEWAY?*

TRACER : He got bored of doing nothing and so he wanted to make a comeback. The only thing in his mind was to rebuild his old group ONEWAY.

PIRATES: *What is ONEWAY going to do in the future?*

TRACER : The same things as before, release quality cracks and demos and ofcourse new ruling packers.

PIRATES: *Why did you leave NUCLEAR?*

TRACER : No comment!

PIRATES: *Do you think that you can compete or beat CENSOR in the cracking area?*

TRACER : No doubt, just give us some time!

PIRATES: *Can you please give us a member-status from ONEWAY?*

TRACER : For sure... ONEWAY is at the moment Questor, Tracer, Zizyphus, Moppe, Galleon and Skyflash!

PIRATES: *What do you think about the DOM-UPFRONT-TRILOGY-Party?*

TRACER : It was a megahit, the best party I ever have been on!

PIRATES: *And what about the CENSOR-Party?*

TRACER : There were too many amiga-lamers, only about 30 guys for the 64 so I can't say that I enjoyed it!

PIRATES: *Do you want to say something more?*

TRACER : Yes, we in ONEWAY need more cool members (swedes). So if you're interested in become a member of ONEWAY send some of your work to... Fredrik Nordlund, Dimg. 13, 75431 Uppsala, Sweden!

by Stanz/ZEROPAGE

I have to say ...

ABOUT THE GERMAN CRACKER-SCENE

SPEAKING: ANTHRAX/PHOENIX

The most people used to say that 711 was Germany's number #1. But now as 711 died, nearly every german cracker-group wants to get the number #1 rank now. Many groups call themselves number #1 even if they know they are not, like PARAMOUNT! So just a few groups have the chance to get the number #1, like SUCCESS, CRAZY+LOTUS, X-RAY and a new german group PHOENIX. SUCCESS doesn't want to be fast because they don't have any modem-trader in their group. So they are just making good versions of many games. They do the best versions, which are followed by GENESIS*PROJECT, CRAZY and LOTUS are releasing very fast cracks in the last time. X-RAY hasn't put anything out since some times. They only sometimes put outta new games on the boards and do pretty nice versions. But their versions are not from the same quality as SUCCESS's and GENESIS*PROJECT's. But ACTION is still the fastest group with Rainbow Arts games in Germany.

The most people haven't seen anything from PHOENIX yet, because the group just exists about two weeks. Don't forget the German section of F4CG. They don't crack, just swap and do the PIRATES. Up to this there is also a new german group called CELTICS. They're existing out of Softwar Technics and a few ex.ONLINE guys. So the best german groups are... (in alphabetical order) ACTION, CRAZY, F4CG, GENESIS*PROJECT, PHOENIX, SUCCESS, X-RAY and a few others.

THE NEWS . . .

SWEDISH GOSSIP BY RAZOR OF RAW DEAL INC.

Here's some more swedish gossip for you readers...

- RAW DEAL kicked out a lamer called Chevignon from their group. He got thrown out because he took european cracks (Myth, for example) and linked on American intros in front of them, then he added a RDI-intro, and then his "import" was ready. Laaammeee! He also stole loadsa things at the DOMINATORS-Party, for example a disk-box, Zizyphus's (1WAY) cartridge and many more...!
- ONEWAY is back, after a break of some months! They will release a new Zipper soon, (a charpacker) the length of the unpacker will be this time \$54 bytes long. A new record again! Also Galleon will release his *Cruelcruncher V4.0*. Member-status looks like this at the moment...: Questor (-) , Zizyphus (SYSTEM) , Moppe (20CC/SYSTEM) , Galleon (-) and last but not least Tracer (NUCLEAR). They are looking for more cool coders to join them, so if you're interested contact them (address is printed in the Advertisement-corner of this mag!).
- Pernod, Judge (remember Rutin`Banan?!) and Danko (great musician) left FAIRLIGHT in order to join HORIZON. So FAIRLIGHT is now going down as a demo-group, but keep on cracking!
- Stanz got kicked out of DOM, tried to join G*P and S451, but both refused. Now he formed his own group ZEROPAGE. Also Exilon/HORIZO will probably join ZEROPAGE.
- HORIZON will arrange a copy-party this easter around the 13th and 16th of April. Contact Zagor&Badger of HORIZON for more infos: Kolmilevägen 3, 14142 Huddinge, Sweden or phone +46(0)87113451.
- LIGHT seems to go down as Tycoon left them in order to join TRIAD. Up to this LIGHT kicked out two members, Rash and Icecube. But they got a new cracker called Perfection. So let's wait'n see...
- Seventh (7th) ex.LEVEL 99 joined SCIENCE 451.
- CENSOR apologized to LIGHT and HORIZON for their behavior at the LIGHT-party. So they are pals again...
- Badger of HORIZON joined the army last week, so now both Kjer & Badger of HORIZON are serving the army. But they'll try to keep up the demo-making anyway.
- Chevignon (who was kicked out of RDI!) wants to join CENSOR DESIGNS or an American group. But CENSOR doesn't want him, it seems.

MADE IN TAIWAN

SPEAKING: ORC/BLACKMAIL

The last months i noticed that a lot of people are "trying to" imitate other guys their graphics. Not that I hate it, coz I also do that but in a different way.

Just look at the 20CC demo One Year, the logo I made contains a bar behind it and after a week I saw a lot of logos with the same bar. It looks like that "Taiwan" infiltrated Europe! Why don't you guys try to make something different out of it, like I do ?!

Well TAIWANESE OF THE MONTH IS: HIRES of GENESIS*PROJECT !!

Have a look at the demo *The Batcave II* and you will see why...! All graphics are imitated from *So-Phisticated III* and one font from the intro-*logo of the Fligraph VI*. And the most stupid thing he did was ripping the font from *SP III* part 2, change it and then saying that he made it (lame, lame, lame!!!). That font is included in the intro of the same demo! I noticed that because the filling was 100% the same and up to this the font and screen of *SP III* can be ripped very easily.



THE PARTY!



SOLAR-PARTY / PAPECITY COMPUTER MEETING

Our Reporter: ORC/BLACKMAIL
The Date: 9th of December 1989

At 10 o'clock I travelled by train to Dordrecht, where I had to take the bus to Papendrecht. In Dordrecht I met the guys from FALCON and went with them to the meeting...

The guys from SOLAR said that the busstop is in front of the party-place (no way!!!!), instead we had to walk for 15 minutes to get there...!

The party was really lame and the entrance was 6.50 guilders (6 DM or 3\$) which I didn't pay (hehe). Such a price is too high for such a party (lame). On the meeting where a lot of lame groups like POWERS OF PAIN and many others which aren't worth to mention here! But of course there were also cool guys like: FALCON, SCOOP, DENSITY, NUCLEAR, HOUSE and BLACKMAIL of coz... MANIACS OF NOISE should give a two hours life-concert at the party, but as I already knew they did not come!!! The party went on till 23:00, but we left at 18:00 because it was so fucking lame and all the time hearing Acid-shit is not good for your storage (puke!).

At the busstop we had to wait for two hours, but we (NUCLEAR, BLACKMAIL, FALCON, HOUSE) had a great time there (I mean at the busstop!). A lot of guys blamed BLACKMAIL for the lame party, coz our name was used on the invitation! But why?? We didn't organized it. SOLAR just used our name and that from MON to attract people to come! Before we could say anything they spreaded the invitations: SOLAR+BLACKMAIL PARTY !!!

So BLACKMAIL's lamers of the year are: *- SOLAR *-

!! ADVERTISEMENT !!

BLACKMAIL
Amiga swapping

WEG NR.VOORST 79
7205 CM ZUTPHEN
HOLLAND

ARTLINE DESIGN
Cool grafixx
ANTTI HANMULLA
PAIVARINNANTIE 2
90460 OULUNSALO
FINLAND

AMOK
Sex'n'Crime, news
votes etc.
PLK.037603 D
5100 AACHEN 1

WEST-GERMANY

DOMINATORS
Video swapping
DANNY POMMERGAARD
SCT.JOERGENS PARK 118
4700 NAESTVED
DENMARK

TRIAD
64 swapping
JONAS STRANDELL
SPORTFISKARG 58
72348 VASTERAS
SWEDEN

ONEWAY
64 swapping
QUESTOR/1WAY
VALHALLSV.1 B
75440 UPPSALA

SWEDEN

WWE
64 legal swapping
M.KILPELAINEN
LINNESAARENKUJA 5A
78300 VARKAUS
FINLAND

RAW DEAL INC.
64 swapping
BJORN GISLASSON
BELLMANGATAN 18
75428 UPPSALA
SWEDEN

MANOWAR
Originals, magazine
stuff etc.
YVO
BROUWERSWEG 71
7351 BS HOENDERLOO
HOLLAND

I have to say ...

SCENE IN FINLAND - HOW'S THAT NOWADAYS

SPEAKING: Flex/CONTEX

As always, the old fact still stays: "Finland = country of lamers..." Up to my knowledge there are groups like BEYOND FORCE, BROWBEAT, Z-CIRCLE, ORIGO, KNICKERS, STUDIO 3, TRAXION, ANTIMON and of course CONTEX. Sure there are many others, but I'm just too lazy to mention all of them. I guess I am supposed to tell you people something about some groups and their situation nowadays.

First I would like to tell you about ourselves. I know I am not lying if I tell you that we are the leading #1 in Finland. There has never been such a powerful team as we are now! We have the best and nearly the only active cracker in Finland. We also have our own demo-section in Finland, the best contacts in Finland, the fastest swapper(s) and a lot of good friends. CONTEX Finland consists at the moment of Flex (the leader), Apollyon, Rockstar, Judge and Python. At the moment there's no real competitor for us in Finland.

Next, ORIGO, which is the #2 in Finland. They have a cool demo-section and even two composers. Their demos are cool, but that will never make them the #1 I would say. And good contacts are also their missing quality. ORIGO has got no foreign members. They are six guys now in Finland. The best musician of Finland, Zardax is an ORIGO member.

Next I'd talk about BEYOND FORCE, who really has gone down since Axeman and Saba stopped swapping. Also they are missing Solomon's codings. Hazor is now the only swapper, but he mostly swaps demos. I don't know exactly, how many members are in BEYOND FORCE nowadays, but I would say there are seven of them. So, BEYOND FORCE is the #3 in Finland.

Then we come to hard place! The #4 is the down gone group BROWBEAT or KNICKERS. Anyway, KNICKERS have got more members abroad than in Finland. In Finland there are at least four members. BROWBEAT, who must be Finland's biggest group. I don't know what's going on. Since Ruzzo (the leader) stopped swapping (at least it feels like that) I have not heard something from BROWBEAT. It's a real pity that Ruzzo the pig-boy stops. That may cause very hard times in BOT!!

Well, well I forgot the group called RAZE from the list I made in the beginning. RAZE is a quite new group with quite lame members. Some members are lame and some more or less. Ex. SampoX/CRAZY for example joined RAZE since he couldn't join CONTEX (I wonder why, hehe!?). I don't know anything about RAZE's memberstatus, so I let it be. So, RAZE is #6 in Finland! Hah!!

Now it's time to talk about the "group" called Z-CIRCLE. They belong to the elite of the finnish scene with their demos. The only problem is that they aren't too active and they don't swap much. Anyway, I won't rank Z-CIRCLE. But I say that they are better than RAZE and the rest.

So I guess there's nothing more to say except words some words at the end. CONTEX is the ruling #1. ORIGO is the group who could be a competitor, but only if we are dead, haha! BEYOND FORCE might climb back to the place #2 with their soon coming demo which should be one of the best ever from BEYOND FORCE. BROWBEAT is down before the get active again. Then they can also compete about place #2. KNICKERS stays as normal, from one year to another. RAZE may get better in the next time. Z-CIRCLE should get more action into their feets. Okay, this was all about the lousy finnish scene. I hope that you liked my article... Happy new year to all of you!

Yours: Flex/Context for Pirates in January 1990!

PIRATES: You are going to join the army for one year. What will happen to FINISH GOLD then...?

FCS : Dunno. No demos will be released I think, because I'm the only coder. Rock may do some music for other groups after he gets out of the army now in January.

PIRATES: What are you doing when you aren't using your 64, in your real spare-time?

FCS : I program our new PC...besides that I spend a lot of time with my girlfriend. Well, watch movies, go to Discos, eat, sleep and drink.

PIRATES: Who are your best friends in the computer-scene?

FCS : Rock, Gallstone and Spemo. I think also that Wallie of Z-CIRCLE is a great guy, too. I always enjoy talking to good programmers. I'm looking forward to getting to a copy-party after my military service...

PIRATES: Okay that's all which was going to ask. Do you have anything special to say at the end of this interview?

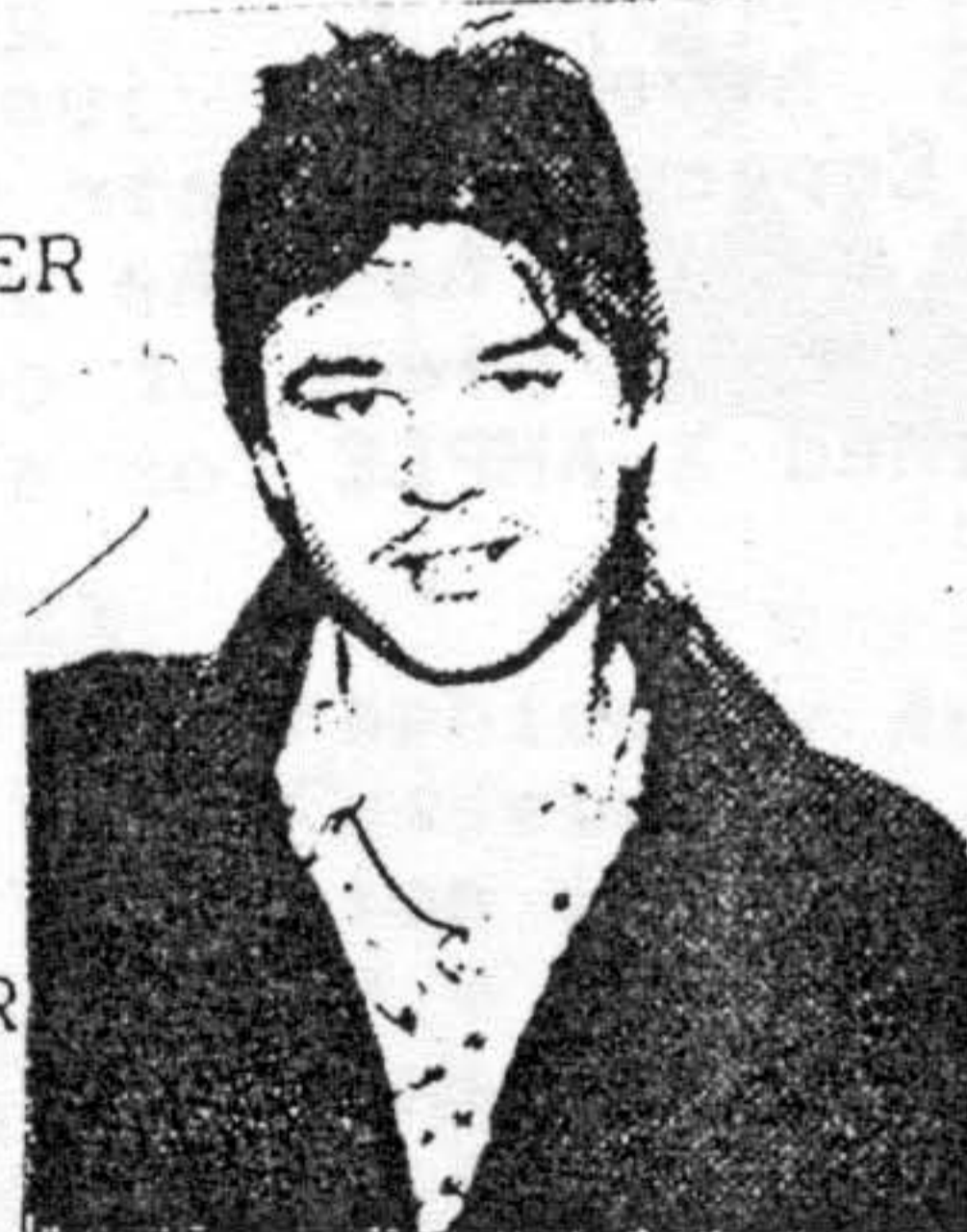
FCS : Don't forget me. I might be back. If I won't, remember me in your evening prayers.

interview with Fcs/FIG by Hazor

THE DOCUMENT !

THE PORTRAIT

Nickname:	MITCH
Group:	DOMINATORS
Function:	CODER, CRACKER, SWAPPER
Nationality:	DANE
Age:	18
Sex:	MALE
Computer(s):	C-64
Hobbies:	COMPI, GIRLS, BASKET AND DRINKING
Favorite food:	PIZZA, BIG MAC
Favorite drink:	TUBORG BEER, SNOWBEER
Favorite music:	PRINCE
Favorite film(s):	THROW MAMMA OF THE TRAIN, LETHAL WEAPON II, SHORT CIRCUIT II, KICKBOXER
Best game(s):	OIL IMPERIUM, ZAK MC. KRACKEN
Political position:	NONE
Greatest experience:	NONE
Biggest disappointment:	WHEN I SAW MY FORMER GIRLFRIEND'S TITS .
Personal slogan:	NOTHING IS IMPOSSIBLE
Best friends in the scene:	ALL DOMINATORS MEMBERS, BROOZ/MSI, GOBLIN/LIGHT AND SHADOW/TRANSCOM
Most disliked persons:	LAMERS OF ALL KIND





THE PARTY!



On Friday-night (23.45) three raw guyz, Solar & Scorpie/F4CG+MD and Wim Taymans (ex-F4CG and coder of Puffy's Saga) took the boat from Ostend (B) to Dover (E). The weatherforecast had said there would be a lot of wind at the coast so we would have a rough sea... oh oh...

When we left Ostend we all went to the restaurant so we would have something in our stomach in case we would get sea-sick (so we could puke all over the people ed.) Eating chicken with fries is quite difficult on a rough sea when your plate slides up and down the table... After dinner we went to see 'Universal Soldiers' (With Jean Claude Van Damme ed.) and the waves seemed to get higher and higher (Getting sea-sick already ed.) Ill! Damned the boat did strange movements... Ill!

As it all got too rough for us we decided to lay down a bit in the corridor (the boat was too crowded ed.) Scorpie and Wim fell asleep when Solar was listening to Mudhoney but we were constantly disturbed by people running to the toilet with li'l bags in their hands and pale or green faces (Invaders from Mars ed.) After some hours we arrived in Dover, all very happy we didn't get sea-sick... A 2 hours trip by train brought us to London (we arrived at 6.30 AM ed.) After putting our luggage in a locker we started to wander around a bit near Victoria-station (quite boring indeed ed.) We had to wait untill 8.15 before the office openend where we could buy tickets for the underground...

Once we had our tickets ... off we went to explore London. We ended up in Oxford Street but once again we had to wait. The shops we wanted to visit only opened at 9.30, so we started calling sum British bozos such as Richie/ILS (who wasn't home), Bod/Talent (Who was still asleep totally exhausted from the previous wank night), XXX/Talent and Mark/Sonic Systems. We needed a place to sleep for 3 nights but none of the guyz could help us out. We wandered around in Oxford Street and visited all Virgin Shops (But unfortunately we couldn't find Bod there either ed.), HMV, After our visit at Pizzaland we went to Carnaby Street. There we bought some T-shirts, but we were a bit depressed as we thought Carnaby Street would be cool, filled with heavy shops,skins,punks etc.... There were only 3-4 interesting shops, thats all bah... Hup back to Victoria-station to book a youth hostel and to meet Bod... The nice lady at the desk called up some youth Hostels and booked a room for us at BOKA-Hotel for 15pounds/person and we would get Bed&Breakfast... The hotel was at 200m from Earls Court place.. Cool.. In the late afternoon we met Bod (Mr. Bean in person ed.) and we went for a beer... Bod gave us some cool info concerning people who'd show up on our copy-party and some persons (too protect the guilty we wont' mention their names ed.) After our visit at Burger-King we decided to take the underground towards Earls Court... Arriving at Earls Court Underground Station we noticed there wasn't a computer show that would take place, but a Jewelry show!?!?! Shit... A look at the entrance tickets we got from Bod said enough.. the show took place at the other end of London... Bah why worry!! That was a problem for the day after...

In the evening Wim went to bed early as he was really tired of the trip and wandering around (We all were but no matter what.. No pain no gain ed.) Solar and i went to see Alien3 in the Odeon cinema... Those fucking cinema's are run by Nazi's.. that expensive.. 7 pounds for one show...sheesh Afterwards we wandered around a bit and ended up in London's Chinatown..

Truly strange experience... We took the underground back to our hotel and went to bed, tired but satisfied.. hehehehe The next morning .. eggs,bacon,jam and toast for breakfast.. At 9.30am we went off for the show.. Shit, bad luck again as the underground station near the show was closed.. so we had to take the bus not knowing where we were or where we had to jump off, so we had to walk back some km's... Finally at 10.30am we arrived. Inside we met 2 Dutch bozos... Action Jackson and CBA/Trc.. When we went outside to wait for Bod and the others we met a real weirdo.. He came from New-Zealand and thought we were MIRACLE on PC (Bah we're no PC lammers ed.)

No you bozo we're MIRACLE DESIGNS on 64... We had a nice chat with the dude and he promised us free entrance and free booze badges for a party that night, a party only for young software developers. Cool... (The guy disappeared and we couldn't find him at the show anymore.. Shit.. bye bye free booze...).

Bod showed up, later came XXX/Talent and Just Ice (Ex-Ikari now a PD nerd on PC ed.) There was still someone missing... Yep the roofer-boy Richie/ILS... He arrived at 12.00 with his nice girlfriend Jenny (Check her photo out somewhere in the issue ed.) We all went in and checked out all the stands and games one could play. Nice flight simulator we played... raytraced digitized background, smooth movements, ofcoz on a slow 386 according to the owner... We also started to talk to people from Zeppelin Games, Virgin Games (Bod/Talent applied her but got refused ed.), Grand Slam, Psychosis, Code Masters, Ubi Soft,... as we wanted to sell a game Wit coded called JIM SLIM and as we needed a software company that was interested in our upcoming game. Most of them were interested, some



weren't as they dropped all activities on the 64 (and some even already Amiga ed.) They all asked us to send in some examples of our work and a preview of the game. Psychosis even promised to get back in touch with us as during the show all their representatives were booked for meetings etc... Nice to get such cool response.. We left the show for what it was worth that day and went to eat at Mc Donalds with the entire bunch.. Afterwards Richie & Jenny would take us back to our hotel so we wouldn't have to walk again all those km's to get to the nearest underground station..

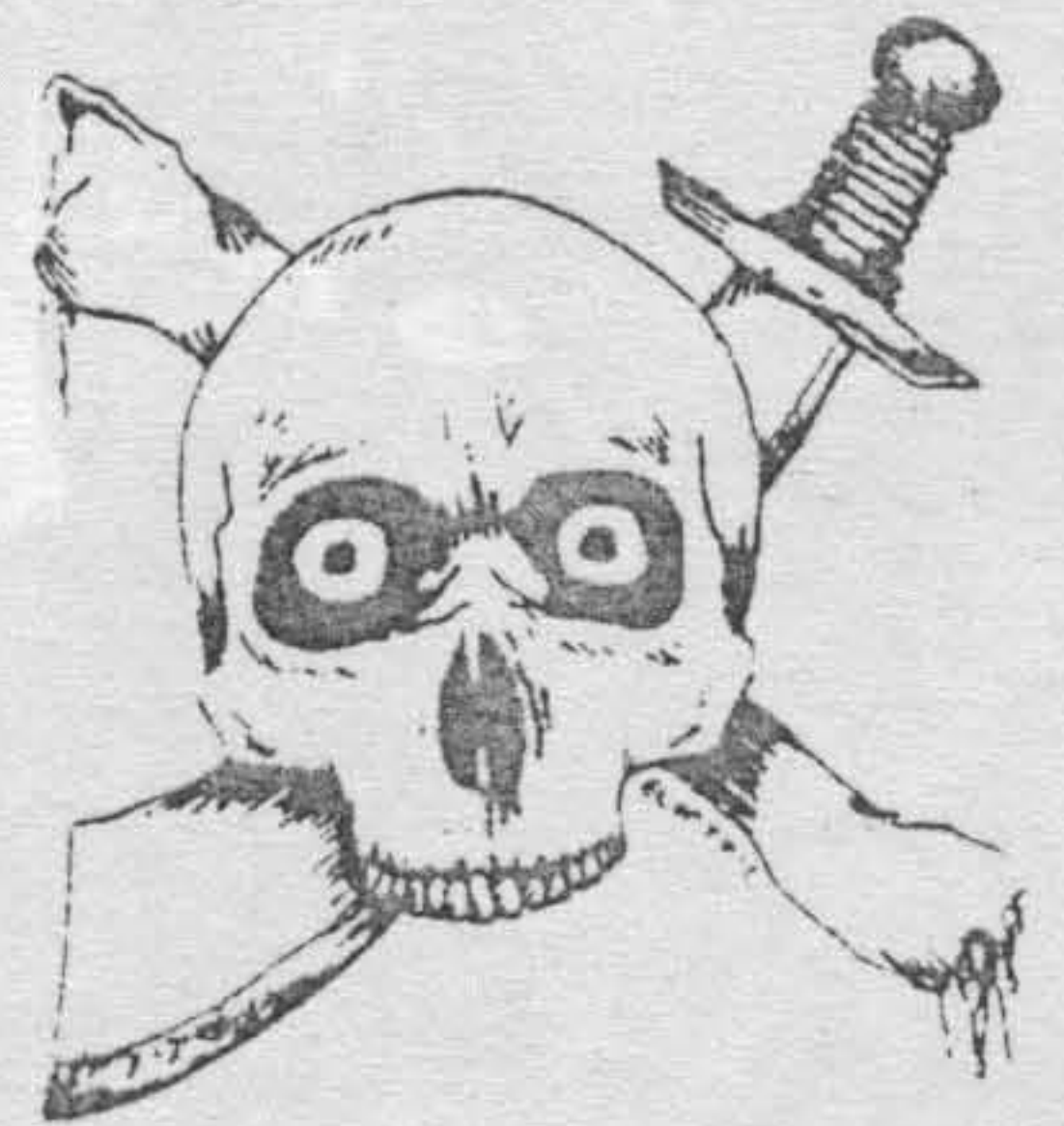
When we arrived at the parking lot Richie noticed that his lights had been on all day long and the battery was dead... So Wim, Solar and me had to push the car .. (nice to know was that it didn't work in the beginning and then it did when he was in REVERSE ??? ed.) After more than 1 hour driving around to find our hotel we split up.. sad as Richie and Jenny are truly nice people.. we had lotsa fun in the car!!! Normally we would've gone out with both of them but Richie decided to stay with his girlie, so we decided to go out on our own and explore Soho... We had been warned about Soho.. when you get in you'll have to buy your way out.. Who cares.. they don't scare Solar and Scorpie that easily!!!! After eating a Shoarma-pitta with garlic sauce (to keep aggressors away ed.) we entered Soho. What a laugh!!!! We saw about 10 peepshows (some one saw them closer as he had to .. guess who??? ed.), no whores, no skins, no thieves, no mass murderers... Is this Soho???? They said Soho was 10 times as rough as the surroundings of the Northern Station in Brussels... Jack Shit... (Even on the grave-yard in my village is more action then in Soho .. ed.) So we went to a pub and had a few beers.. As there was nothing interesting in Soho we returned to our hotel and went to bed early... The next day we started with eggs, bacon, jam and toast and we went off for some sight seeing in London. In the afternoon we went back to the show, did some more social talks (ha i had to do all the talking /Solar), took some pictures and left again to eat at Mc's. The only ones we met again were AJ & CBA/TRC who were looking for the conference held by the director (i think ed.) of 'The Lawnmower-man', the movie where Virtual Reality is being used... Around noon we noticed that Wim's return ticket differed from ours as he had to go back by boat and we booked for the Jelfoil. So we went to the travel agency and arranged everything ... well euh... only Wim had to leave at 13.30 on Tuesday and we at 16.00! We had the next Jelfoil, shit.... but nothing could be changed... In the evening we had some slices of Pizza at Piccadilly Circus and visited Funland, a big Arcade hall. We played some Virtual Reality games and wandered around for the rest of the evening. After a few beers we returned to the hotel... The next morning eggs, bacon, jam and toast... and after packing our luggage we left a semi destroyed (and totally air-polluted by Wim's feet ed.) room behind. We put our stuff in a locker and went to Oxford-street to do some more shopping. Solar bought a Bob Marley t-shirt for a good friend of his (no names, once again ed.) and found what i was looking for ... Judge Dredd comics !!! After we had our daily hamburgers at Burger King we put Wim on the train.. We still had 2 hours .. What could we do ??? Nothing... So we checked out all corners of Victoria station to spend the hours... At 16.00 we jumped on the train and 10 minutes later we left the station... Normally we should have arrived in Dover at 17.50 and we had to take the Jelfoil at 18.25. The train stopped, continued, stopped, continued,... at 18.45 we arrived in Dover. Bah, we were a bit later and the Jelfoil had to wait for the people on the train anyhow... but wrong we were... at the check-inn they told us the Jelfoil left already and that we had to take the next one at 20.55... That meant we would arrive in Ostend at 23.45 while our last train was at 22.48 ...hmm nice prospective!!!! So we would have to pass the night in the station ... fucking cold,surrounded by beggars,... buerk.. Lucky for us we could reach Solar's mom and arranged to pick us up at the station (as your parents told you to 'Fuck off and see what you can do' ed.) and then i could stay at Solar's place... Next morning 10.15 i was back home. The trip and the show had been a nice experience, we had lotsa fun insulting people in Dutch and you can be sure that we will be back for the next show in London....

Finally we (Solar,Wim and me) would like to thank some people... Golden regards to must go to BOD (for the cards, copies and tickets..), Richie and Jenny (for being nice and we all hope to see you in Belgium), XXX (you and Darr'n really fit together as Mr.Bean and assistant...) AJ&CBA/TRC (Vieze Hollanders, when is there going to be a game released on C64) and all at Mc Donalds,Burger King, Pizza places and our hotel, hope you all had a nice time cleaning up the mess we left behind



An overall view of the show...

On the bottom of the picture you see the stairs where you could go down and visit some more stands!!!!

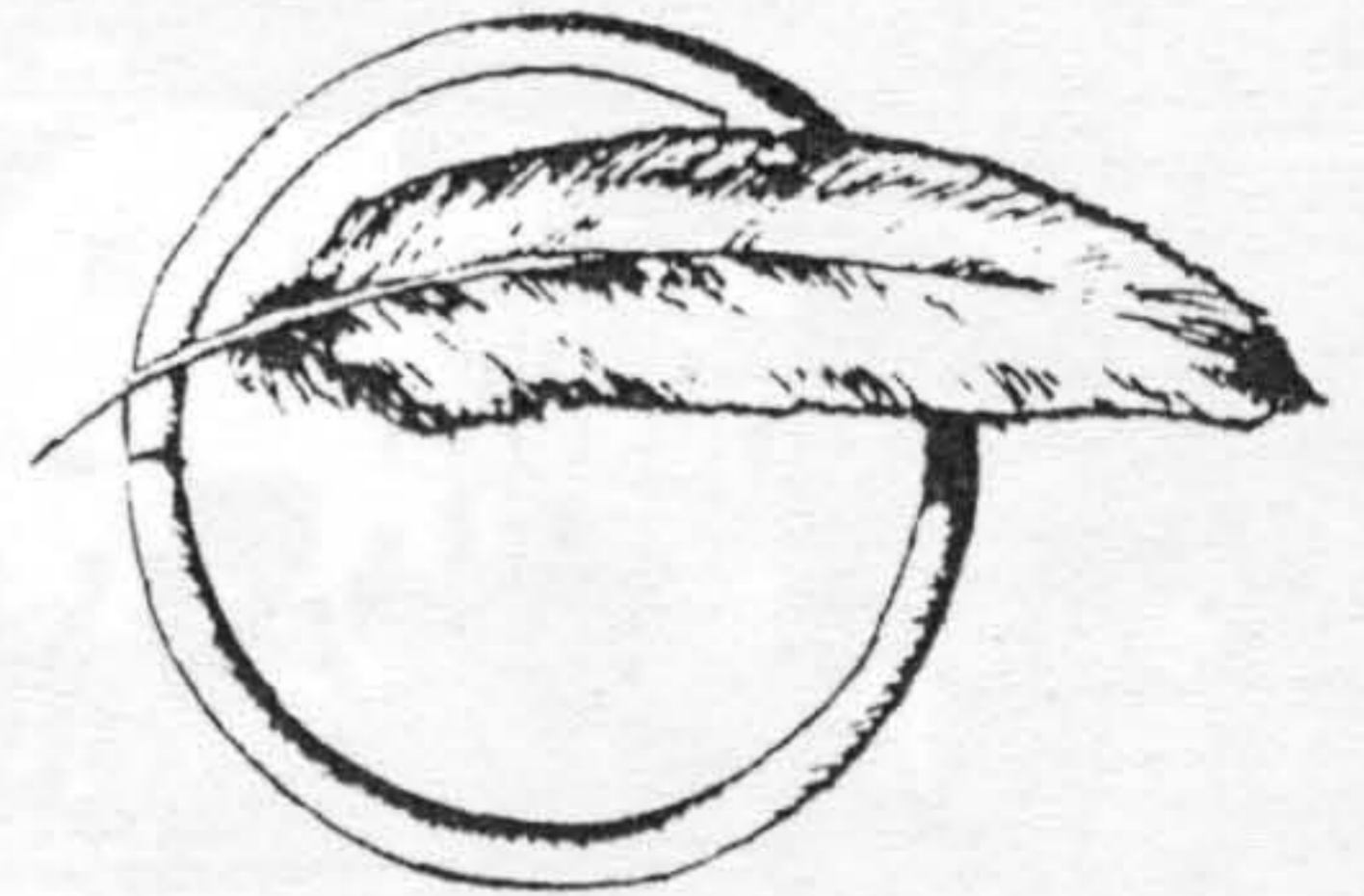


Funland, an amazing Arcade-hall filled with all the latest games.. This picture features Scorpie playing a Virtual Reality game.. Watch the TV to the left and you can see him actually play and move !!!!!

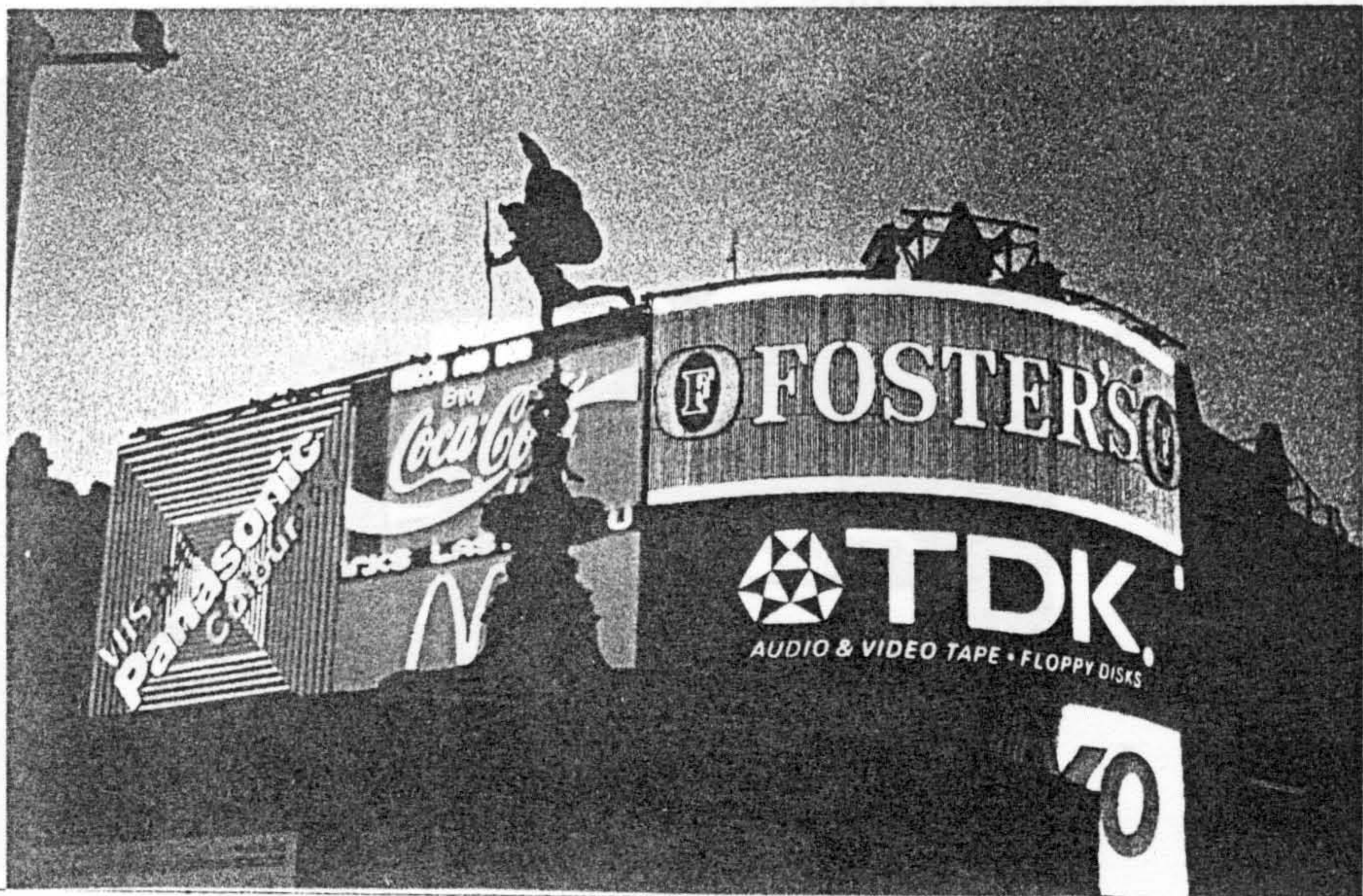


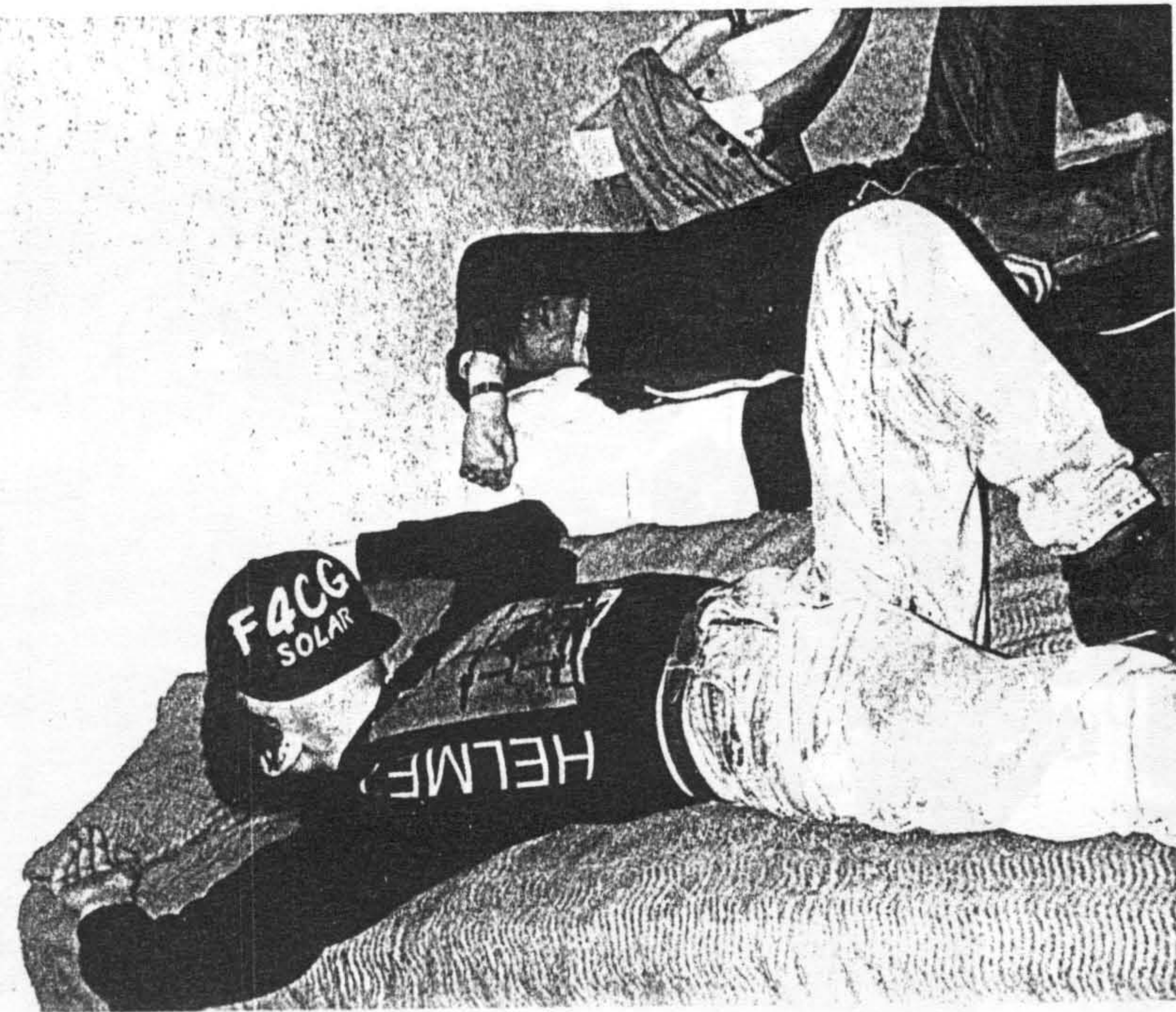


The stand of Mindscape with the tower filled with TV's showing their latest developments!!!



The famous Picadilly Circus... and the world-known neon-light advertisments.. As we were on our way to check out Soho... (allright, was about time ed.)

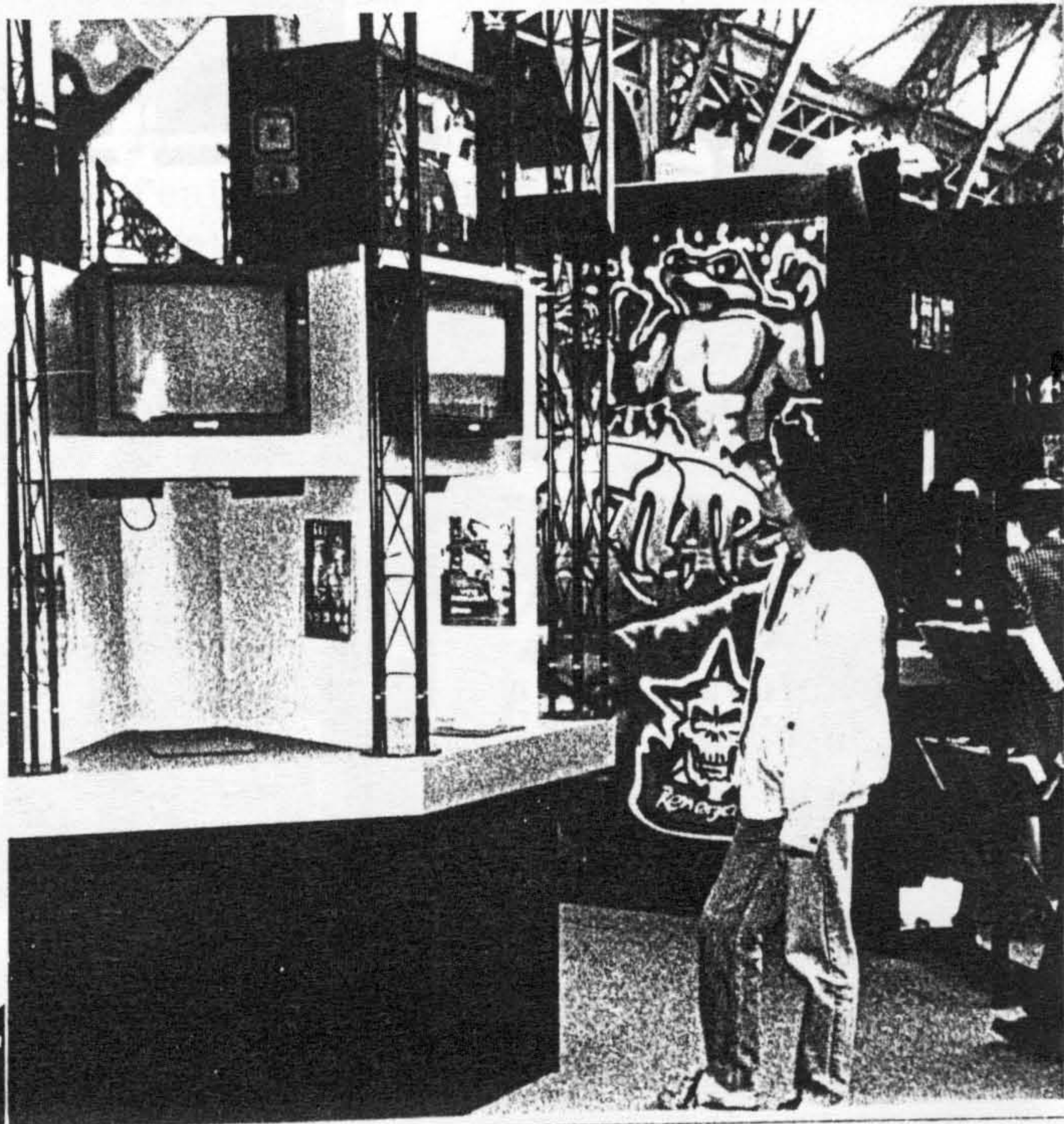
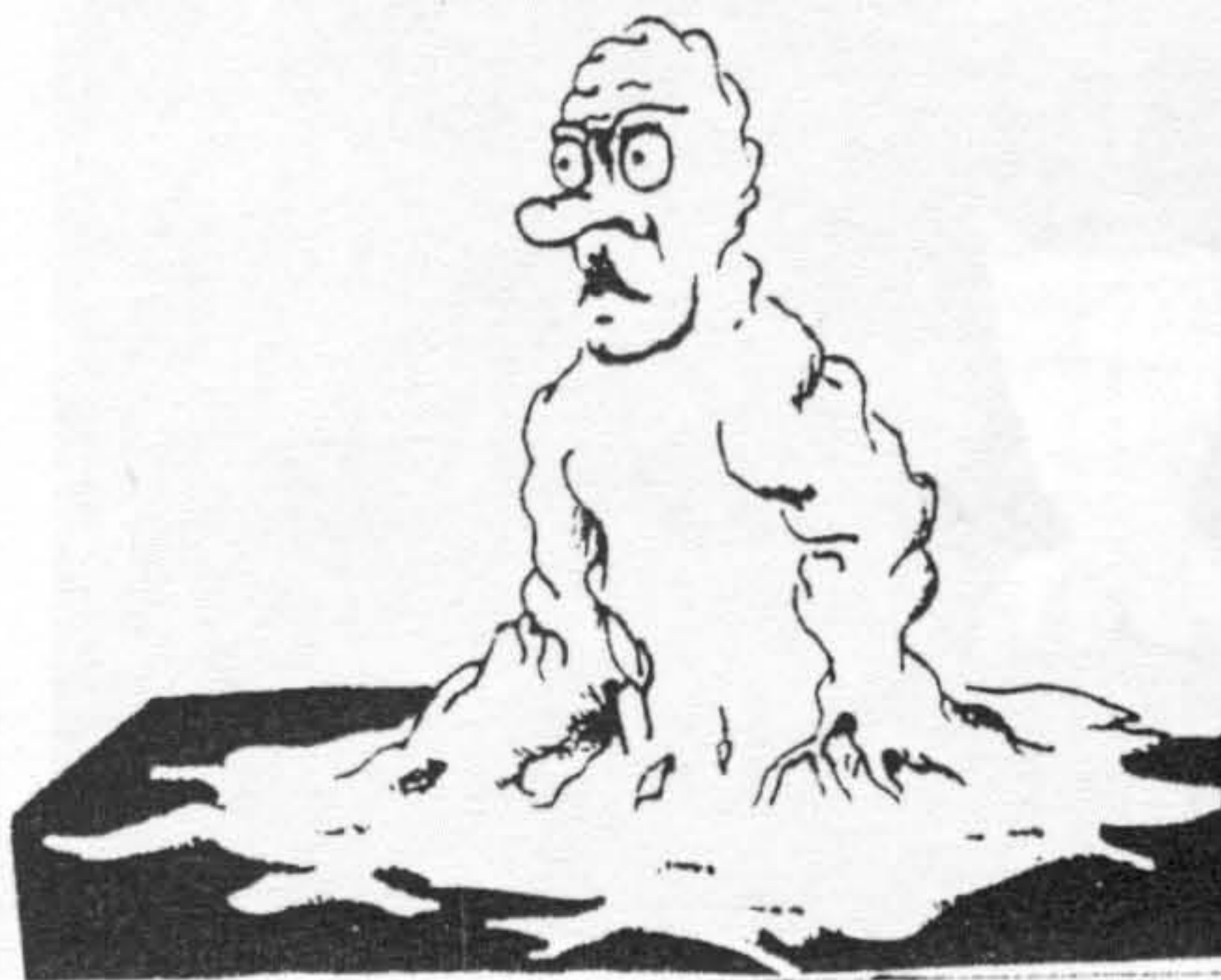


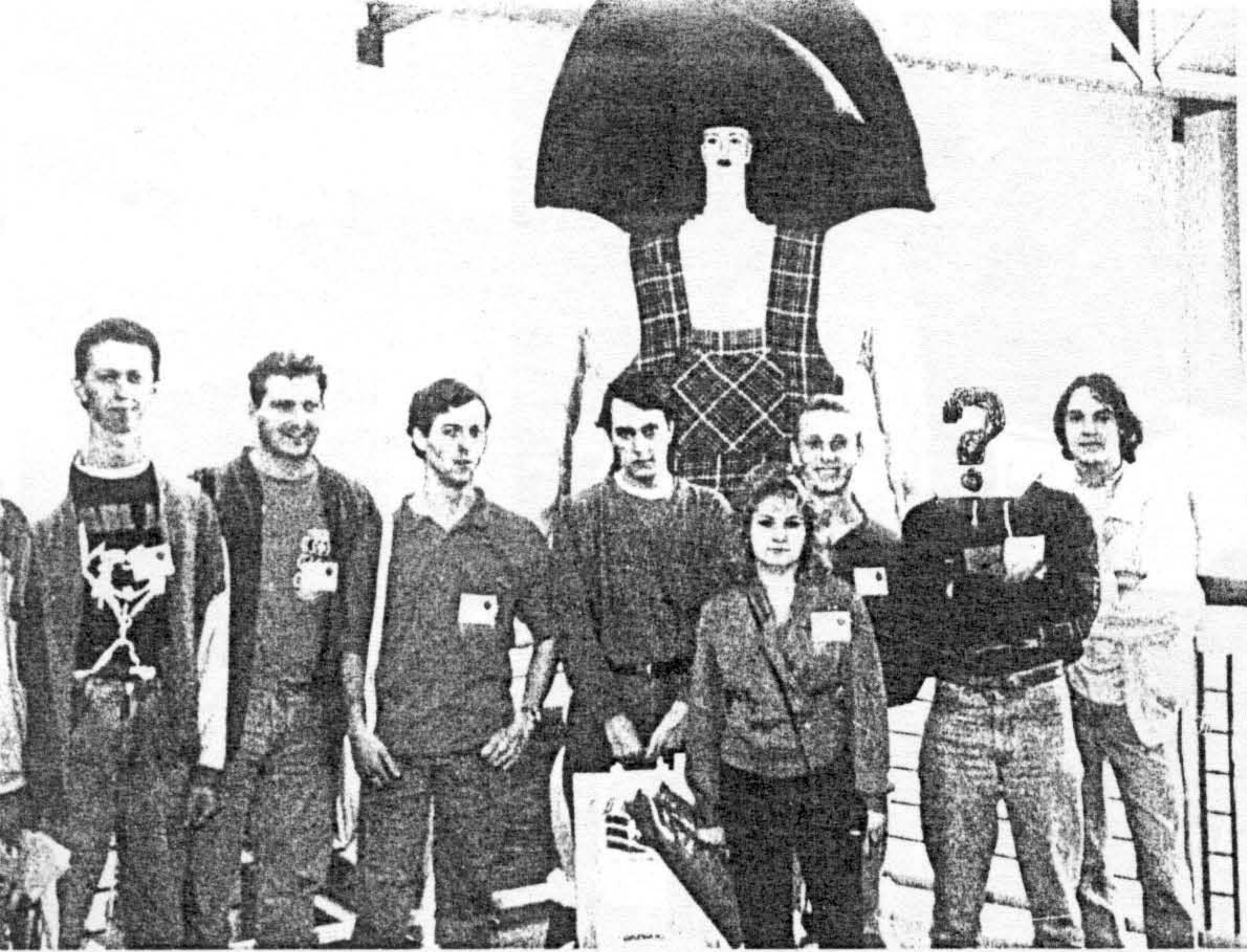


As you can see on the picture, we were tired.....

On the background is Wim/ex-F4CG, coder of Puffy's Saga/Ubi Soft.

The stand of Mindscape featured alot of TV's showing previews of PC and Amiga games, too bad there were only 2 of em that were playable.....

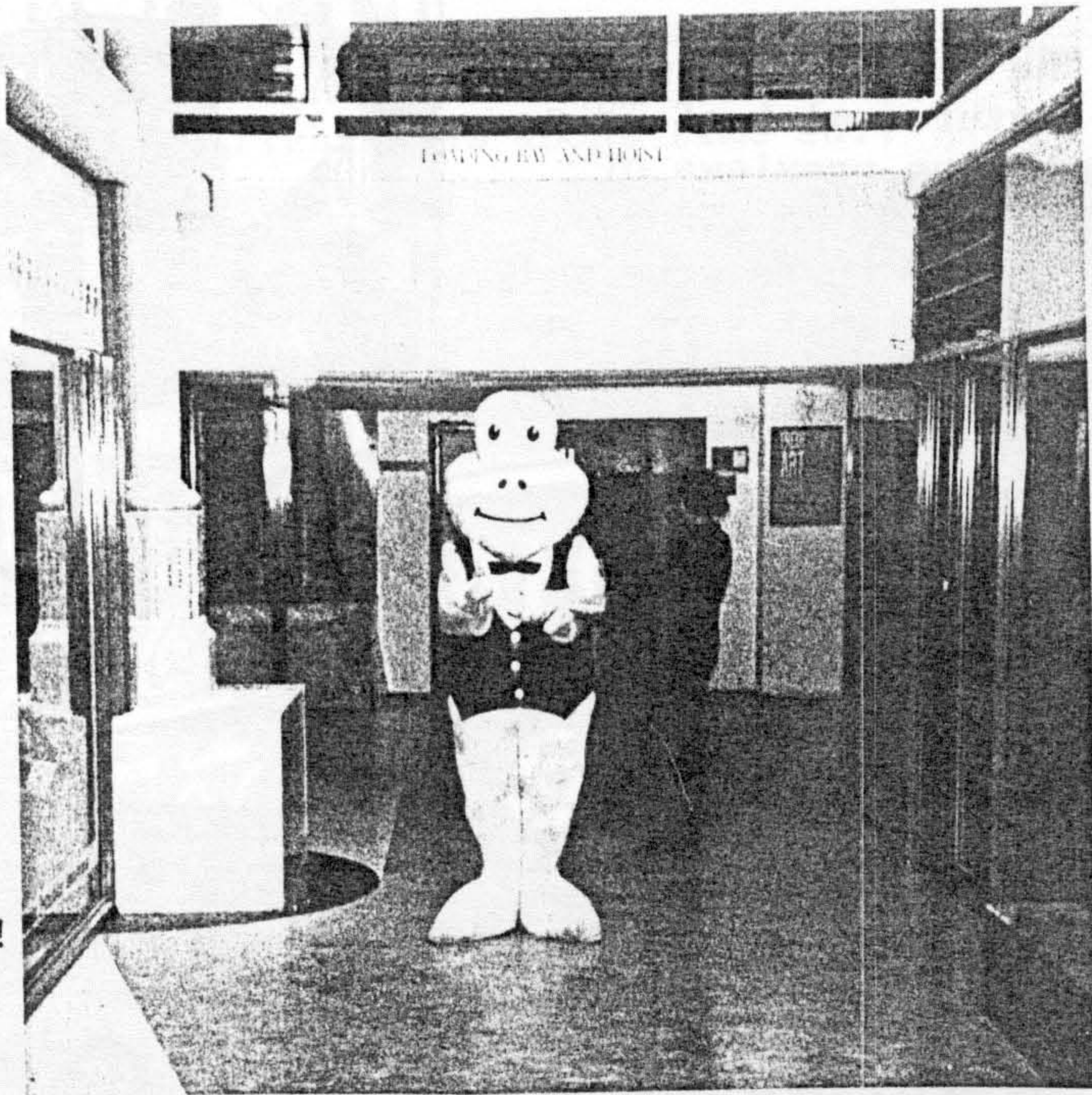


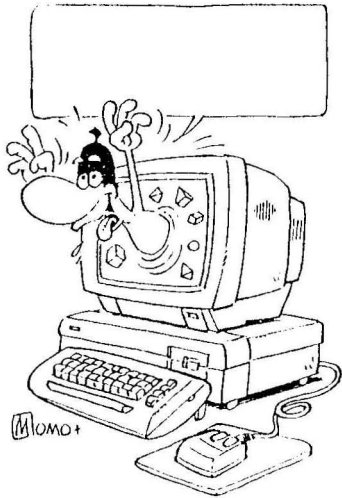


The brave sailors that had the guts to show up at the ECTS... From left to the right we have : CBA/TRC, AJ/TRC, XXX/TALENT, BOD/TALENT, Ritchie's girly Jenny, RICHIE/ILS, ???, WIM/EX-F4CG..... And on the background Emerald the Huge!

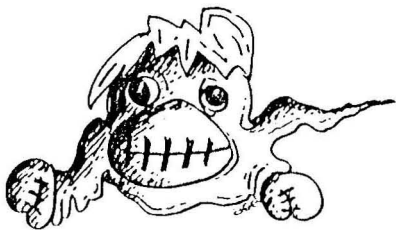


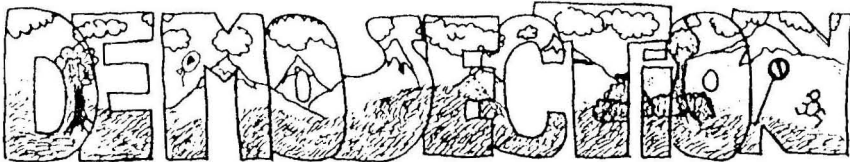
o-one is able to hide 4
he Pirates-crew!!!
e were witnesses of
hough James Pond ex-
hanging his blaster for
bottle of water, buerk!!





OMG,
taking a
bath





BY HAZOR & ORC

Hi! We are back with more demo-reviews for your entertainment! The demos are reviewed with a new system (as already announced in the last issue). We don't give them points anymore, we use special words to tell you how good (or bad) the demo is. We have 8 different words, they are: (from the lamest to the best) *FEEBLE, POOR, TYPICAL, GOOD, EXCELLENT, REMARKABLE, INCREDIBLE* and *AMAZING*. And we use these words in the old categories (*IDEAS, CODE, DESIGN*). The average value is gone and we will use *OVERALL* instead of it! "Overall" don't have anything to do with the other categories, it only tells you how we liked the demo on the whole. "Overall" for example can be much better than the other categories. We just have already liked a demo even it's not so great coded or something else! "Overall" is a value for our subjective opinion about a demo. But always when we reviewed a long demo the points drop down because of lame parts as we have never seen a large half side demo which have included only good parts. We would like to see more demos with less but better parts! Also we would be very happy if everyone would forget things like *DYSP, DYCP, Multiplexers* and so on and would start indeed code demos with originally things. Okay, now let's see how the system works in real...

BREEZE OF DIOGENES/X-AMPLE

X-AMPLE have made just only quite a few demos but they all have been great! Especially their grafixx are unbeatable! This demo only proves that X-AMPLE really has the greatest grafixx-artists of the scene...! The audio of this great piece of coding is superb too. It's made by Markus Schneider who joined X-AMPLE for a while ago.

Ideas... REMARKABLE
Code... REMARKABLE
Design.. AMAZING
Overall. INCREDIBLE

THE LARCH PART III/BONES

BONES are back and kick ass with a 11 parts long demo which was fully coded in a period of half a year(!), up to this it's it's a really nice one! The demo contains some good coded parts with:

- bobs (fake ofcoz)
- plot routines (one with 512 dots)
- a mega cool vector routine
- and a scrollie with a water-effect (the best so far!)

The cool music was done by the VIBRANTS! Overall this is what you can call a cool demo.

Ideas... REMARKABLE
Code... AMAZING
Design.. REMARKABLE
Overall. INCREDIBLE

RED HOT CHILLI PEPPER/CREST

CREST have made another large demo which is a whole disk-side long and contains too many dycpers!! One part contains chars in the upper and downer border. But the best part is still the amazing looking scroller flexer:

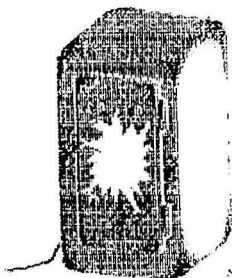
Ideas... EXCELLENT
Code... INCREDIBLE
Design.. REMARKABLE
Overall. INCREDIBLE

YEGGMAN/THE LEVEL 99 INDUSTRIES

LEVEL 99 have returned to the scene with a new powerful demo. A lot of cool graphics, which are mostly done by Steven, and excellent coding makes the demo to one of the best at this month. We liked especially the hires-log which is moving in the sideborder. Also the logo-flexer was really amazing

Ideas... AMAZING
Code... INCREDIBLE
Design.. INCREDIBLE
Overall. INCREDIBLE

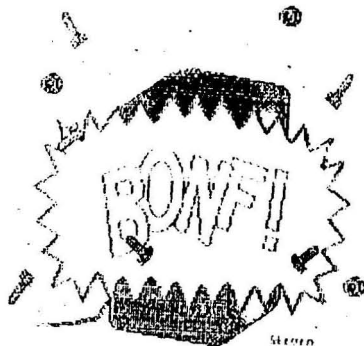
YEGGMAN



Steven

- YEGGMAN -

The new
"blasting"
demo from
THE LEVEL 9
INDUSTRIES



Steven

ANAL-PROBE/CONTEX

A three part demo with some amazing graphics graphics by Artline Design. It's a great idea of CONTEX to make a demo with Cycleburner (he always did it on his own!), because now you have some variation in the demo. Only the last part was done by Cycleburner and holds, ofcoz a digi-tune as it looks like samples are the only thing Cycleburner can work with... Anyway in this demo they have almost forgot all the code of the parts except for one but who cares...? It's a nice looking demo...

Ideas... EXCELLENT
Code... EXCELLENT
Design.. AMAZING
Overall. REMARKABLE

DIGNIFIED/DENSITY

DENSITY is a dutch group which consists of 10 members from 4 different groups (PRIME, COOLCREW, VISION and SUPREME). Their latest demo namely Dignified contains five parts and the graphics are made by TLR Design (and not by Hein Design), the very cool music is done by Macmagix and Ward. In one part they have digitized all the heads of the Density-members. It's still one of the best part of this demo so far. The graphics aren't from such a good quality!

Ideas... INCREDIBLE
Code... REMARKABLE
Design.. EXCELLENT
Overall. INCREDIBLE

LAST IN LIVE/FINNISH GOLD

FINNISH GOLD is one of the oldest and coolest demo-crews ever been and now they have released a demo which may be their last one. It would be a great loss for the scene! But with this demo they got a dignified end as FCS has made an marvellous bob-routine for the C-64...!

Ideas... INCREDIBLE
Code... AMAZING
Design... EXCELLENT
Overall... AMAZING

UNITED POWER II/CRYPT & F4CG

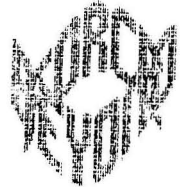
We liked the first United Power so we awaited quite a lot from this demo! The part by CRYPT is normal but nice. The two other part coded by The Wim of F4CG are just great, also if the logos in the first part are ugly! Especially the logo-effect in the last part is just great, cool idea!

Ideas... INCREDIBLE
Code... REMARKABLE
Design... EXCELLENT
Overall... INCREDIBLE

POOR/BEYOND FORCE & ORIGO

BEYOND FORCE and ORIGO are back with a new coop-demo which was released on the DOM-UPFRONT-TRILOGY-Party in Denmark. ORIGO made three parts which were very fine coded. They contain a very cool plot-dot-routine nice graphics and many more. BEYOND FORCE's contribution is about five parts. Two of them were really fine coded they contain an amazing bob-routine and a super-wobbel-effect.

Ideas... INCREDIBLE
Code... AMAZING
Design... INCREDIBLE
Overall... AMAZING



IF YOU WANT YOUR DEMO TO BE REVIEWED BY US, THEN SEND IT TO US AT...:

Hazor/BEYOND FORCE
Tommi Lahtonen
Pellila
31600 Jokioinen
FINLAND
+358-16-83351

or

Orc/BLACKMAIL
v. Tillstr. 10
7203 CP Zutphen
HOLLAND
+31-5750-17864

THE CRACKER



0-2 DAYS

THE COLLEAGUE



2-5 DAYS

THE DUSTER



5-20 DAYS

THE LAMER



20 DAYS - 6 MONTHS



THE PARTY!



DOMINATORS-UPFRONT-TRILOGY-PARTY

Our Reporter: Falco/20CC

Party-Date : 26th - 30th of December 1989

Wednesday 27th of December, Edwin and I left home before sunrise to start our trip to Randers in Denmark to join the DOMINATORS-UPFRONT-TRILOGY Party. After three hours of travelling by train we finally reached the dutch border. We had to wait for about 30 minutes before Roy/DYNAMIX (the dude from the Coococ-magazine) came to pick us up. In his car (a mega sports-car (I forgot the type) with darkened windows, race wheels etc.) we would drive to the party place. It took over 8 hours to get there, but the trip was anyway really amazing! We had loads of fun and even after 6 hours of continuous driving the cd was still making noise (Roy and I got pissed off after three hours of driving!). Anyway, when we finally arrived at Randers (after a very serious petrol-problem!) we had to find the party-place as I destroyed the map by an accident!!! It took another hour before we found the school (party-place). For a minute we were rather worried, because it looked so silent from the outside. But when we found the entrance, things started rockin`! And I mean serious rockin`!!

The party-place was quite big (about five rooms, each one as big as Venlo) and there were about 300-400 people present. All major groups were covered, aswell as the smaller groups. There was a very cool shop, where you could change money. At the whole party were no power-failure and generally the organisation was very good!! Anyway, we dropped Edwin, because Roy and I still had to find our Hotel before 11`o clock. Einstein/UPFRONT showed us the way and after a quick refreshment we headed back to the party. We met the rest of UPFRONT (our cooperation partners) and gave them the ten promised tunes we made for them.

We met a lot of old friends and made some new ones. The atmosphere at the party was nothing sort of brilliant. We had a lot of fun (especially when some local dudes smashed a door with a baseball-bat!!) and saw some movies on the big video-screen (finally a party which actually has one!). Another amazing thing were the arcades, quite brilliant coz I didn` believe that there would be any!

Unfortunately we had to leave Friday because Roy had to be home Saturday. So we left late in the morning to head home. Roy was actually a bit pissed, since he got a 200 DM (100\$) fine for drivin` too fast, aswell as spending a couple of hours in jail coz he insulted a cop (sensible thing, really!). So here ends the story of a really nice party, one of the best I think...!

Yours, Falco/20cc

Some Hi`s to the Upfronters, Triangles (thanks for using your computer, Scratch!), JB, JCH, Einstein for taking care of the Hotel, Roy & everybody I met in Denmark...!

THE INTERVIEW !

INTERVIEW WITH FCS OF FINISH GOLD

PIRATES: *Please tell us how did you start your career in computer business.*

FCS : It all began when I got my dear old 64 in 1982. I started programming in Basic almost immediately (after a couple of weeks playing!). Around one year after, some friends gave me some original games and asked me to copy them. That's when I first started reading Reference Guide about machine language programming. Finally, I managed to crack the tape-games quite well, and so I decided to have a crack-name, and... in 1983 the Finland Cracking Service was born!

PIRATES: *And what's about the founding of FINISH GOLD?*

FCS : Well, Gallstone and Rock had been my friends long before we formed together FINISH GOLD (FIG). A short while after I got my 64 they also bought 64's. They were more interested in swapping than in programming, and they formed a swapping-team... FINISH GOLD. I programmed a few demos and intros for them, and after finishing my latest production - a Megademo - I decided to join them.

PIRATES: *One of your most famous productions has been the Future-Composer. How did you get the idea to do something like this?*

FCS : As you maybe know, Rock has always had an ear, I mean he's a great composer. He got bored of the ugly Soundmonitor sounds and asked me to do something about it. My first "music-product" was actually the *WE-Music Editor*, which was based on Daglish's music-routine. After it became too small for us, I started to examine Rob Hubbard's music-player... After a few weeks work the editor was finished.

PIRATES: *What can we expect from you in the future?*

FCS : Some demos, maybe more developed programs, great music... I don't know it exactly. Perhaps I'll finish all...

PIRATES: *Could you please tell us your faves...?*

FCS : Okay, here I go...:

DEMOS: Anything that looks fine. Good music and graphics can rate a demo up. Personally I don't mind if a demo hasn't any new inventions in it. For example, *Double-Density* was just great. Of course I appreciate those vic-blowing routines, too.

GAMES: Games... I like good space-shoot'em up's. *Gaplus* is still the number 1 in my game-list.

FILMS: I like good horror films and films like *Beverly Hills Cop*.

DRINK: Who can resist ice-cold Coca Cola? And if you meant alcoholic drinks, maybe it's vodka-russian.

MUSIC: I listen to all kind of good music (like everyone else...) from Disco to Heavy Metal. For example *Alice Cooper* is cool.

PIRATES: *What your opinion about the 64 scene today? Is the 64 dying, so have you ever thought about moving to the Amiga world?*

FCS : First I think the 64-scene is still alive, and if all the other 64-freaks would disappear, I would still keep mine. And I think that many people think as I think. Yes, I thought about about moving to the Amiga. I loaned one from my friend when he was in the army. It's capabilities are enormous, it's a pity that nobody uses them as 64's capabilities are nowadays used. Well, I'll buy an Amiga if I'll have the money for it.

GUENNIMAN

RIOLASOFT

STOP!

Hey, here's new stuff!

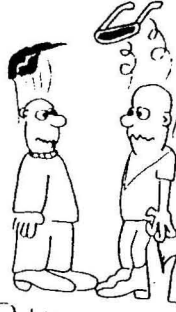
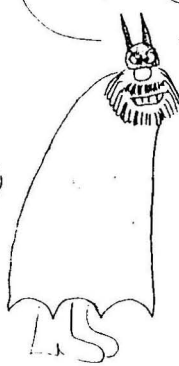
Really new!

BY QUARTEX



I AM GUENNIMAN!

WHO ARE YOU?



WHAT?!? ONLY TWO DISKS WITH PD?

KRACK!

RAAH!

HARD TIMES!

BYE!

© BY LONE RIDER

HAPPY
TALE END





THE PARTY!



RADWAR IV - APOCALYPSE NOW !

OUR REPORTER: Baal/F4CG
PARTY-DATE : 6th of January 1990

On the 6th of January at 5 o'clock in the new year 1990. DIGITAL MARKETING opened the doors of the disco `La Quinta` for the fourth Radwar-Party. Again the party was well organized and almost all famous German dudes were present. After I paid the entrance-fel I met Selim of AFL (Amiga) who told me that there aren't much Amiga-groups present, only Flynn, Knacko and Beernacht of TRISTAR and some dudes from Tarkus Team were there, later on also VISION FACTORY entered. After having some chat with Flynn and Knacko, I entered a pub which was directly located in front of the disco, where the guys from Action News spreaded their vote-sheets, on which you can vote for the best user-programms, best game-grafx and some other un-significant nonsens. After a SHORT chat about Pirates and Sex'n Crime and many other things with OMG/AMOK and Scrap/G*P, I left the pub to witness:

an interview with Gravenreuth. He was `interviewed` by the editor of Action News, who only asked boring and insignificant questions like "What do you think about the cracker-scene?" and "Who did you already caught?". After 15 minutes a woman who is a member of a federation against Gravenreuth interrogates Gravenreuth about the way how he plans to realize the fight against the crackers.

After the interview I left the pub to met some cool dudes inside the disco. It was around eight o'clock as I entered the disco and I saw many guys which were standing in the entrance hall, the bar and the dance-hall were not that crowded, which means that it was approximately 75% full. The guys I met there were... 711 (Too bad that you stopped), ACTION (Derek B.), X-RAY (I wish you much luck with your new mag!), \$FE (Spalters to the wall, I wanna shoot `em all!), ALPHA FLIGHT (Marc), SPHINX (Bibi piep!), BLASTERS (I hope the Turbo-Trans will work), Hein Design/DENSITY (Antichrist rules you all!)... Others at the party were... COSMOS, MR. CURSOR, PETER PARKER, LOTUS, CHEYENS, G*P, NATO, EVENT, NEWS-MAG, SODOM, X-AMPLE (who've written Blue Angel 69), the coder from the game Myth, ASM and Amiga-Special (both german Computer-Mags) and many more...

Also the TV was present (if you live in NRW/Germany or have cable-TV then look out for the next HIGHSCORE at 18.30 o'clock, Saturday on WEST3!). Far past midnight DIGITAL-MARKETING invited for a competition with many surprises... "Who is able to dance the best up for Moonwalker?" or "Who can gets the most left shoes in five minutes?". The prices were some originals which were spend liberally from Walter (ex.711)! Also a drinking-competition was organized. You had to go on a frontleaning rest on ground and drink, together with some other competitors, a big glass full of mixed alcoholic drinks. Winner is the one who is able to drink the whole mix faster than all the other competitors. The winner was, who should it be else, TJ "drinking" LAZER !!!

At half past one I left the party place together with Greco and Yazz/NATO. Derek B./ACTION and TJ Lazer/X-RAY. I must say that it was a really cool party, even if it would have been better. But anything could be better than it is, or?

TO BE ON THE TOP

CRACKER CHARTS

PLACE	GROUP		POINTS
1)	IKARI+TAL	(1)	187
2)	ILLUSION	(6)	184
3)	CENSOR	(-)	154
4)	CONTEX	(-)	131
5)	711	(4)	124
6)	ACTION	(5)	121
7)	DOMINATORS	(11)	107
8)	G*P	(10)	103
9)	F4CG	(5)	100
10)	FAIRLIGHT	(15)	98
11)	CRAZY+LOTUS	(13)	96
12)	NATO	(9)	93
13)	SUCCESS	(-)	82
14)	RTI	(7)	80
15)	DYNAMIX	(12)	73

THE FIVE BEST MUSICANS

PLACE	NAME
1)	MANIACS OF NOISE
2)	VIBRANTS
3)	20CC
4)	X-AMPLE
5)	MACMAGIC

THE FIVE BEST DISK-MAGAZINES

PLACE	MAG
1)	MAMBA
2)	SEX*N CRIME
3)	MAGIC NEWS
4)	FATAL NEWS
5)	RELAX

THE TEN BEST DEMO CREATORS

PLACE	GROUP		POINTS
1)	DENSITY	(-)	84
2)	HORIZON	(2)	81
3)	CONTEX	(6)	67
4)	BONES	(-)	62
5)	BLACKMAIL	(1)	58
6)	TRC	(5)	49
7)	MEGASTYLE	(9)	41
8)	UPFRONT	(4)	34
9)	X-AMPLE	(-)	23
10)	B.U.D.S./NATO	(10)	17

THE DEMO CHARTS

PLACE	NAME	GROUP
1)	DIGNIFIED	DENSITY
2)	YEGGMAN	LEVEL 99
3)	CATCHER	BUDS/NATO
4)	POOR	BF&ORIGO
5)	ANAL PROBE	CONTEX

THE BEST GAMES OF THE MONTH

PLACE	GAME
1)	M.Y.T.H
2)	RETROGRADE
3)	STUNT CAR RACER

THE FIVE BEST IMPORTERS (EUROPEAN)

PLACE	GROUP
1)	FALCON
2)	CRAZY+LOTUS
3)	LEGEND
4)	MANOWAR
5)	X-RAY

COMMENTS ON THE CHARTS

Cracker-Charts: IKARI+TALENT stayed at the top, even if they didn't released as much as in the last two months. HOTLINE dropped out as they are really active anymore. ILLUSION climbed from place 6 up to place 2 as they released many fast and quality cracks. 711 reached for the last time a place in the cracker-charts as they died at last. The highest new entry this month is CENSOR. They raised now also on the cracker-market as on the demo-market. Also CONTEX reached a top five place for the first time as they entered the cracker-charts. The old legend FAIRLIGHT raised again from place 15 up to place 10 as they continued in doing fast&quality cracks. TRANSCOM dropped out because of no releases the last time. SUCCESS entered the charts for the first time with their quality but slow versions. After the german RTI'ers left and formed PHOENIX, RTI dropped from 7 to 14. The english RTI'ers aren't very active in the last time. Firefox is concentrating now on the Amiga.

- Demo-Creators: HORIZON stayed, but why? I don't know...BLACKMAIL has a strange fall down from #1 to #5.DENSITY entered and raised for the number#1 position.This is surely caused by their latest demo *DIGNIFIED*, which is number#1 at the democharts this month.X-AMPLE entered on a very low place, I think that they deserve a higher place after their fab demos in the last time.BONES entered on place #5, responsible for BONE's high new entry is their latest demo *The Larch - Part III* which was released at the DOM-Party last christmas.
- Best Demos: DENSITY with their demo *DIGNIFIED* entered at number #1. so BEYOND FORCE is back with an cooperation demo with ORIGO which is called POOR.Also LEVEL 99 has a comeback with their originally demo named YEGGMAN.
- Musicians: MANIACS OF NOISE reached their innated number one place again after 20CC dropped from #1 to place three in the charts.VIBRANTS entered the first time...
- Disk-Magazines: This was the first time that there were charts for the best Disk-Magazines.We thought that it's necessary because of the big amount of those mags. CRAZY's MAMBA reached the number#1 place.MAMBA contains lots of news,fair charts and nice graphics.Also SEX'n CRIME and MAGIC-NEWS could be easily the number#1...
- Best Importers: This chart was also invented for the first time in this mag aswell as the disk-mag chart.FALCON is the number one, also LEGEND is back in bizz` and so reached the third place.

IN THE MIDDLE OF THIS ISSUE YOU CAN FIND A VOTE-SHEET WHICH CAN EASY BE PULL OUT OF THE MAG.SO THERE ARE NO MORE EXCUSES FOR NOT RETURNING YOUR VOTE-SHEETS !!!

I have to say ...

HOW TO MAKE THE SCENE MORE FRIENDLY

SPEAKING: Yvo/MANOWAR

There are a few things which should be changed according to Holland's Elite groups and that is...:

- Greeting-lists, ranking and votings should be done by the whole group! Otherwise it's too confusing.
- Calling-Cards cannot be supplied to people who don't know what it is!
- Memberstatus of groups must be known by all group members.
- Never write group names on any envelopes!
- Antisocial behavior (nazis etc.) should be boycotted.
- Re-releases which are not done by companies are lame and should be boycotted, too.
- Cheating stamps is only okay if it really works! Tape, glue etc. doesn't work really.

Well if all groups would keep these rules in mind, everything would be much easier...!

Yvo/MANOWAR-

THE NEWS ...

RUMOURS

- MR. CURSOR said on the Radwar-Party that he joined GENESIS*PROJECT now.
- CRAZY's mag Mamba will soon probably be published on the Game-On instead of Magic News.
- Waran (ex.WOT) have joined DYNAMIX and changed his handle into Mr. German. But rumours tell that he spreaded around that he was an ex.G*P member and up to this he should have been never a member of DYNAMIX.
- After Spitfire of ACTION got troubles with the company Graunitz, because ACTION was the first who released their game "Target", he should have given OMG's address away and told that he's a member of GP. So OMG got a call from Graunitz in which the man from the company asked: "Are you a member of a company called GENESIS' PROJECT? What about swapping the latest?..." Also Syndicate should have got such a call by Graunitz.
- Newscopy of EXACT should have rerecracked many games from other groups which he sold, with an EXACT-intro in front of it, to several local lamers.
- MTV has now his own (disk-)mag which is called Power of Voice. The main-program is written by TROPIC (in former times ACID). As they knew about his desire to rip all kind of routines they protected the whole program against ripping. The whole program? No, they forgot to protect the colours for the ACID-Sprites, which were jumping in the border. So MTV changed all colours into black so no one can see the ACID-Sprites anylonger.
- Some rumours reached many mags that TRANSCOM is dead, that's a lie, they keep on cracking aswell. It seems that the rumour was spreaded by some french guys such like Goblin/G*P, ATOM & BABYGANG.
- A rumour tells that Megasnail have left NATO in order to form a new group soon.

20th Century Composers

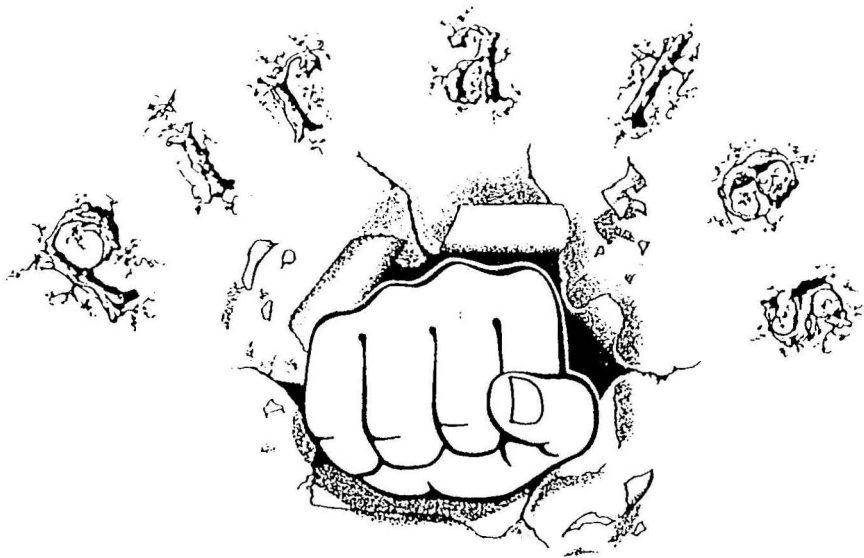
Schubertlaan 51
2324 CN Leiden
Netherlands

Im Begleitbrief bat mich
Falco folgende Punkte in
der Sex'u'linie zu
verarbeiten.

This letter is written by Falco/20CC and was dedicated to OMG/AMOK. The comments on the letter were done by OMG. This letter should be prove that 20CC were real members of AMOK as they denied that they were ever in AMOK...

Some news Facts: ← Tatsachen

~~Please state I left panama. I joined~~
Amok! Bittet mich ausdrücken,
es zu drucken



HANDSHAKES !

SPECIAL HANDSHAKES FOR THEIR HELP TO FINISH THIS ISSUE GO TO :

Günther Hasenpusch
Oliver Manhold
Oliver Gaspirty
Dirk Sackbrook
Tim Zimmermann
Yvo/MANOWAR
Falco Paul/20CC
Razor/RAW DEAL INC.
Hazor/BEYOND FORCE
ORC/BLACKMAIL
Mitch+Tricket/DOMINATORS
Flex/CONTEX
Stanz/ZEROPAGE

GET IN TOUCH ...

WITH THE PIRATES CREW AT...

CHRISTIAN WILMANN'S
AUF DEN PÖTHEN 47
5620 VELBERT 15
WEST-GERMANY

or

JEAN P. FROMENT
1, ALLE DES FREESIAS, B-53
1030 BRUXELLES
BELGIUM

++49-(0)2053-7662

++32-2-242-5541